



QAD Enterprise Applications  
Enterprise & Standard Edition

**Training Guide**  
**Progress Programming**  
**for Open Edge**

70-2931A  
QAD Enterprise & Standard Edition  
April 2009

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**QAD Inc.**

100 Innovation Place

Santa Barbara, California 93108

Phone (805) 684-6614

Fax (805) 684-1890

<http://www.qad.com>

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# **About This Course**

## Course Description

QAD designed this course for programmers working with QAD Enterprise Applications code. The intent of this course is to introduce basic database and programming concepts as they apply to QAD Enterprise Applications. Additionally, basic Progress Programming syntax will be covered to include custom report writing or changes to existing reporting capability. A working view of the data structures is also presented. Course includes hands-on programming to understand key concepts, as well as sample program takeaways for later reference.

## Course Objectives

By the end of this class, students will be able to understand and work with:

- Database programming principles
- Database records
- Transactions and record scoping
- Predicates, indexes, and field lists
- Variables, messages, and conversions
- Validation and help
- Frames
- Reporting and Input/Output

## Audience

This course is intended for:

- Beginning programmers who plan to customize reports within QAD Enterprise Applications
- Project Managers who want to understand the fundamentals of QAD Enterprise Applications as it pertains to Progress
- Members of QAD Enterprise Applications implementation teams

## Prerequisites

A general understanding of QAD Enterprise Applications functions and an interest in how they work. Prior programming or database admin is suggested, but not required.

## Course Credit and Scheduling

This course is valid 18 credit hours. It is designed to be taught in 3 days

## System Requirements

This course uses a Progress OpenEdge version 10.1.C QAD training database. The training environment for the course is hosted on a Surgient system for virtual images. A student account is given to each trainee, and each student works in their own environment.

## QAD Resources

If you encounter questions or problems on QAD software that are not addressed in this book, several resources are available.

### Product Help

All QAD products ship with integrated help systems. A properly installed QAD application will display help when you press the Help key (F1), or access it through the menu. The help covers the normal use of the product.

### QAD Web Resources

The QAD website provides product and company overviews. The Print Solution option on the opening page provides a means of compiling desired content into a document specialized to your industry, business implementation, and needs.

<http://www.qad.com/>

From QAD's main site, you can access QAD's Learning or Support sites.

### QAD Learning Portal for Training Opportunities

To view available training courses, locations, and materials, use the QAD Learning Portal. Choose Learning under the Global Services tab to access this resource.

### QAD Support for Product Documentation and the QAD Knowledgebase

To access release notes, user guides, installation and conversion guides by product and release, visit the Support website. Support also offers an array of tools depending on your company's maintenance agreement with QAD. These include the Knowledgebase and direct links to QAD Support experts.

Choose Support under the Global Services tab.

Any QAD customer can register for a QAD web account by accessing the Support web site and clicking the Accounts link at the top of the screen. Your customer ID number is required. Access to certain areas is dependent on the type of agreement you have with QAD.

SECTION 1

# **Database and Environment**



CHAPTER 1

# Database and Programming



## Agenda

- ▲ Part I: Database & Environment
- ▲ Part II: Procedural Coding
  - Working with Records
  - Blocks
  - Transactions and Record Scoping
  - Predicates, Indexes, & Field Lists
  - Variables, Messages & Conversions
  - Validation & Help
  - Frames
  - Reporting & Input/Output

## Agenda



## 4GL – 4<sup>th</sup> Generation Programming Language

- ▲ Used to create Enterprise Edition Applications
- ▲ Retrieve and display data
- ▲ Assign and update data
- ▲ Format screen displays and definitions
- ▲ Character and GUI development
- ▲ Integrated transaction control and record locking
- ▲ Component-based applications handled by Business Logic Foundation

QAD Proprietary

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### 4GL: 4th Generation Programming Language

Progress 4GL is the programming language in which Enterprise Edition is written. There are more than 9,000 programs within Enterprise Edition.

**Note** Component-based programs, such as Enterprise Edition Financials, are maintained using the Component Builder tool.



## Query/Results

- ▲ Data access tool and search engine
- ▲ Develop reports and inquiries
- ▲ Fully utilizes relational databases
- ▲ Used by Enterprise Edition for browse creation
- ▲ Limited screen formatting

## Query/Results

A Progress tool to create queries and reports

One license per user is required because the query engine is used to create the browses.



## Client Networking

- ▲ Remote access to database and AppServers
- ▲ Required for client/server connections
- ▲ Windows client connection to Unix database
- ▲ Requires TCP/IP for database connections
- ▲ Uses hosts –H and services –S files

### Client/Networking

This is a free Product that may need to be specifically ordered.

Multi-Platform connectivity – connection between unlike operating platforms



## Oracle DataServer

- ▲ Connectivity to Oracle databases
- ▲ Schema holder connection for Enterprise Edition

## Oracle DataServer

**Note** This DataServer product is used to connect to the Oracle database through the schema holder.



## File Types

- ▲ **Standard** – input/output and application files
- ▲ **Database** – Directly related to a specific database

## File Types

- Standard – Files that are not required or necessary for the database. They are necessary for applications to run.
- Database - Usually identified by the database name, they are the files that physically hold the database and its definitions.



## Standard File Types

Progress Procedure (source)	.p
Include Files	.i
Compiled Procedures (object)	.r
Output	.prn
Validation	.v
Trigger	.t

### Standard File Types

- .p – Uncompiled code
- .i – Incomplete code segments used in multiple other files
- .r – Compiled code
- .prn – QAD Enterprise Applications report output file
- .v – Field testing and validation
- .t – Used for database integrity checking/Triggers

## Standard File Types

OBCM	.w
Data (Input)	.d
Database Schema Definition	.df
Bulk Load File Description	.fd
Results Table Join	.qc (.qc7)
Procedure Library	.pl

- .w – Object Bases Component Module
- .d – import/export files containing specific table data
- .df – commands for creating a database; the database structure itself
- .fd – table load instructions; field descriptions within a table
- .qc – Contains the table relationships within the database
- .pl – GUI button images



## Database File Types

Database Header	.db
Database Extent	.dx
Before Image	.bi (bx)
After Image	.ai (ax)
Log	.lg
Lock	.lk
License	.lic
Structure Description	.st

### Database File Types

- db – Single volume database file  
or - Roadmap to multi-volume database files and information
- .dx – Database extent number (dbname.d5)
- .bi/.bx – The Before Image file or extent number file
- .ai/.ax - The After Image file or extent number file
- .lg – reporting log of database activity
- .lk – Existence of this file indicates the database in use updateable mode
- .lic – Keeps track of number of users logins
- .st – a map for creating a database

## Database Structures

- ▲ **Physical** – Structural Design
- ▲ **Logical** – Referential Design

### Database Structures

- Physical – Where the files are located
- Logical – Where the data is located



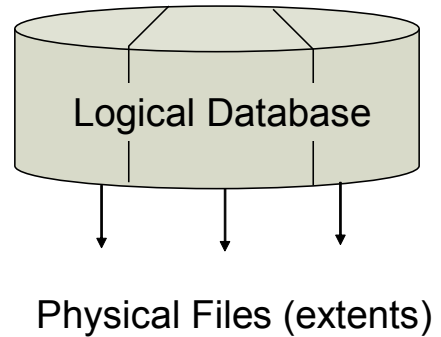
## Physical Structure

- ▲ Disk Layout
- ▲ Database File Locations
- ▲ Enterprise Edition Application File Layout

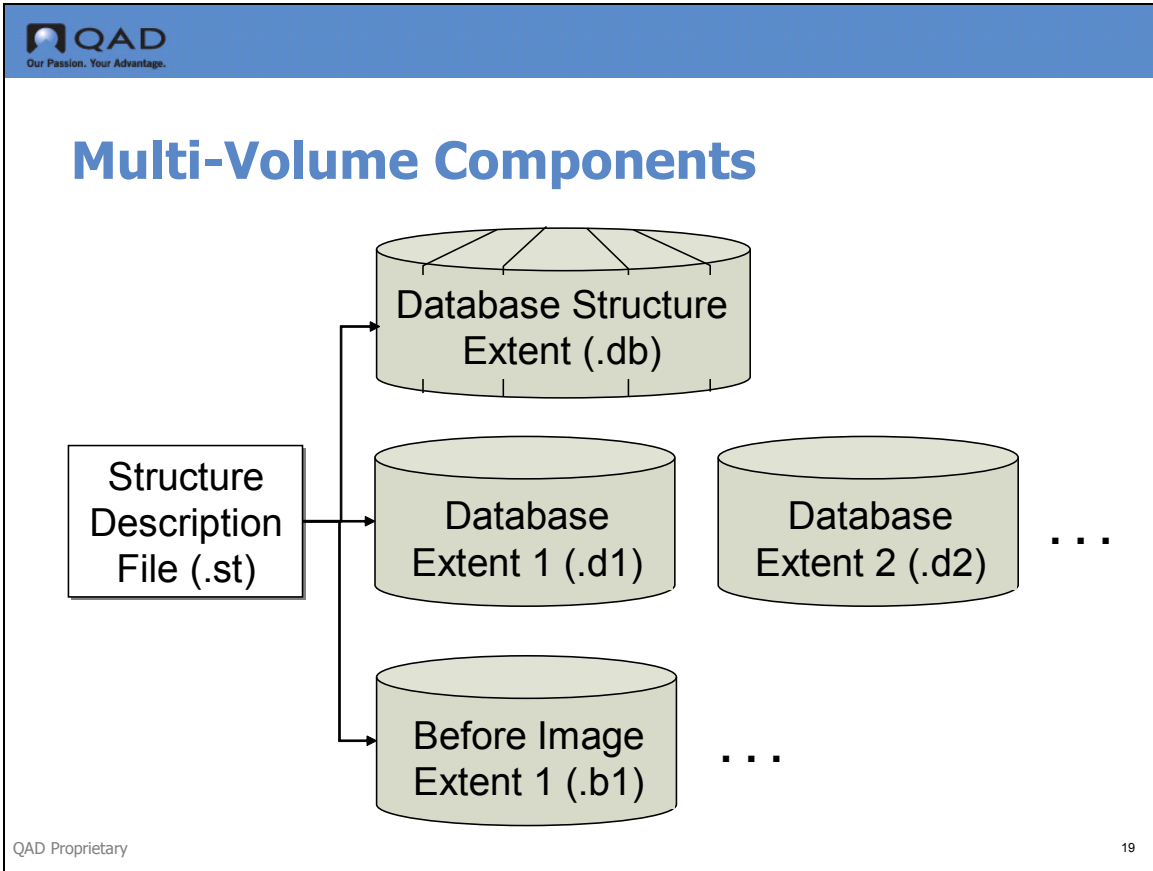
## Physical Structure

## Multi-Volume Overview

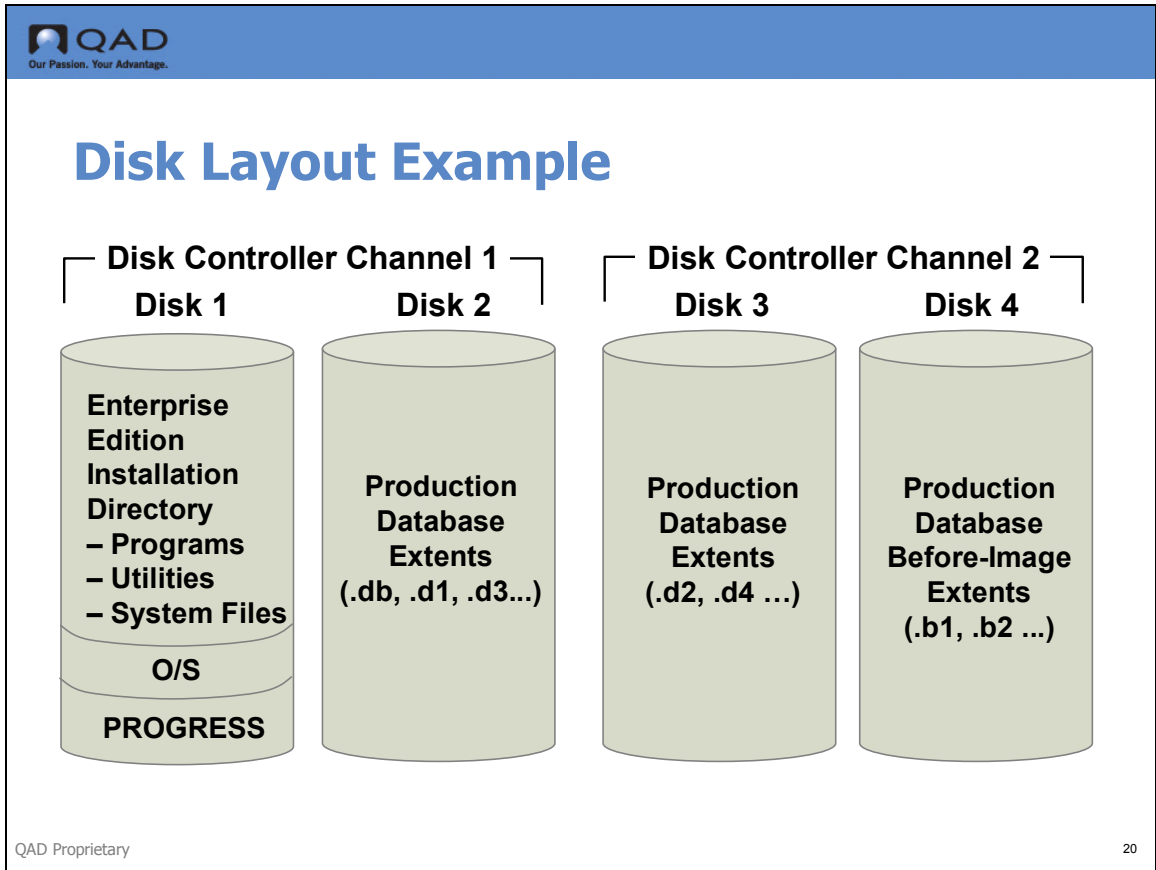
- ▲ One logical database comprised of several physical files
- ▲ Physical files placed across several physical disk drives for maximize I/O
- ▲ Likewise for After Image and Before Image files



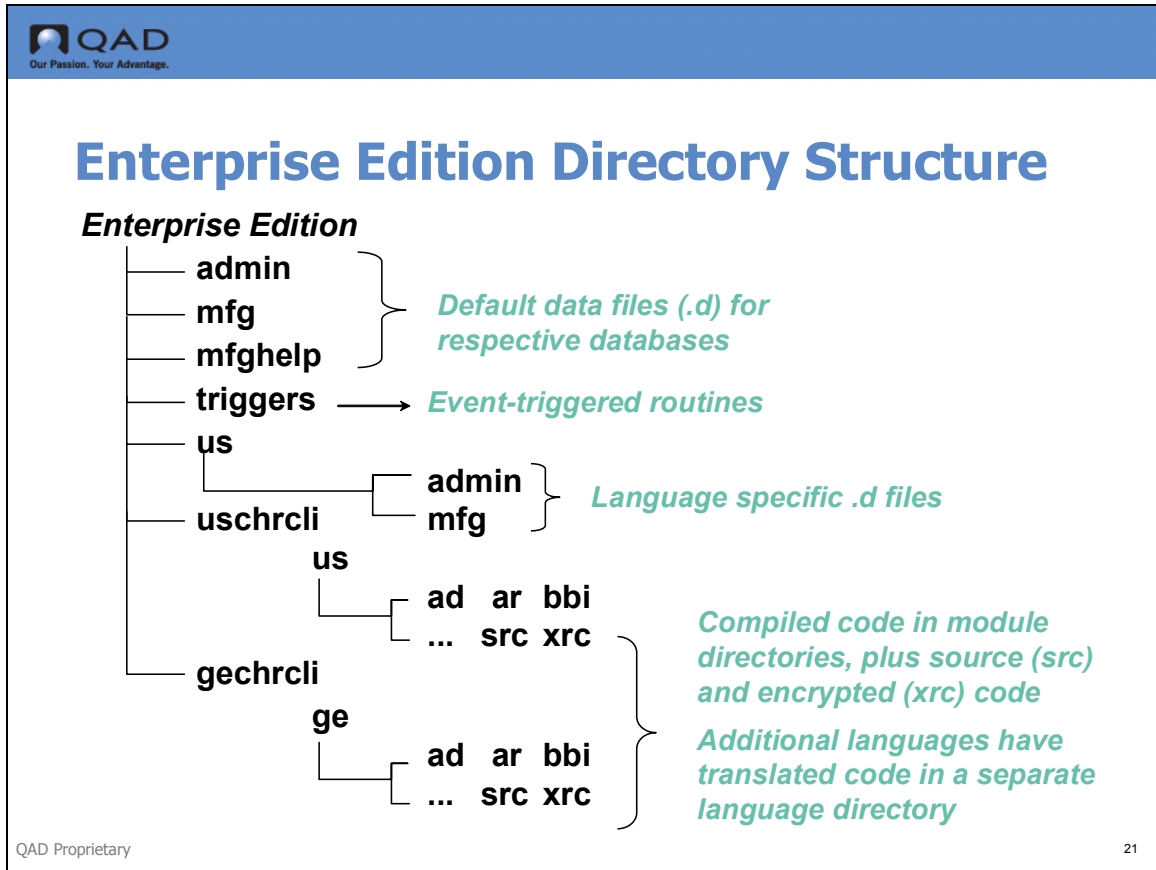
## Multi-Volume Overview




## Multi-Volume Components



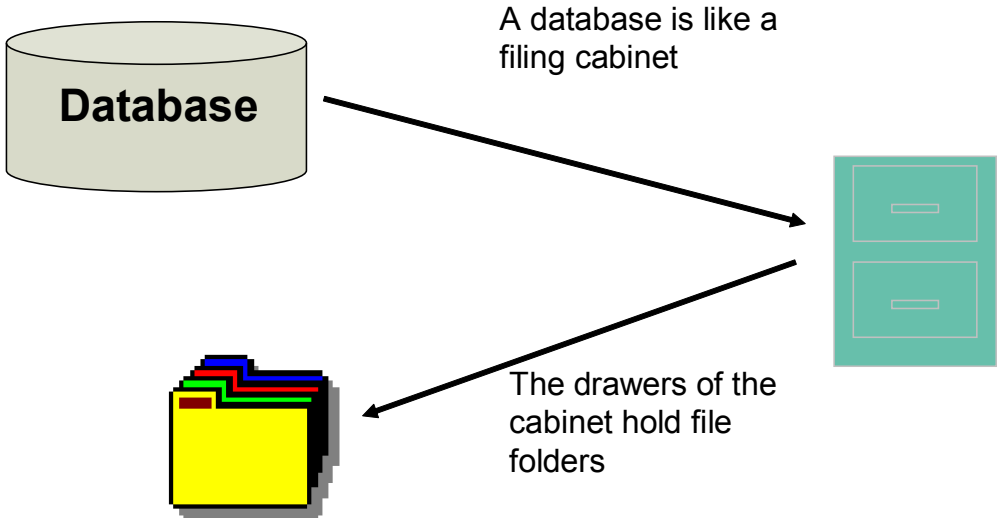
## Disk Layout Example



## Directory Structure

 QAD  
Our Passion. Your Advantage.

## Logical Structure



A database is like a filing cabinet

The drawers of the cabinet hold file folders

Database

QAD Proprietary 22

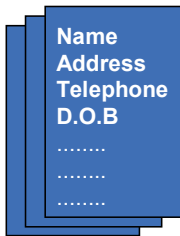
The diagram illustrates the logical structure of a database using a filing cabinet analogy. On the left, a grey cylinder labeled 'Database' is connected by an arrow to a teal filing cabinet on the right. The cabinet has two drawers. A second arrow points from the drawers to a stack of colorful folders (yellow, green, blue, red) at the bottom left. Text labels explain that the database is like a filing cabinet and that the drawers hold file folders.

## Logical Structure

## Logical Structure



A file holds a group of related information such as Customer Names and Addresses. These files are called Tables.

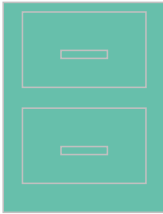


A particular Table holds many records, each of which details a particular object such as Employee.

Record segments, like Name, Address and Date of Birth, are known as *FIELDS*.

# Logical Structure

## Database



Each file in the cabinet represents a Table

## Tables



## Record

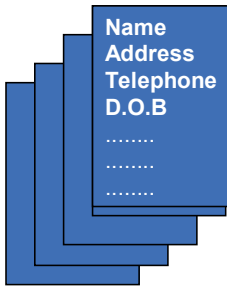


Each entry in the Table represents a Record

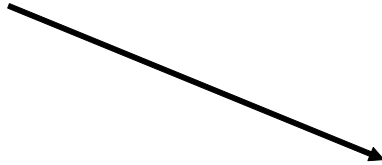


# Logical Structure

## Records

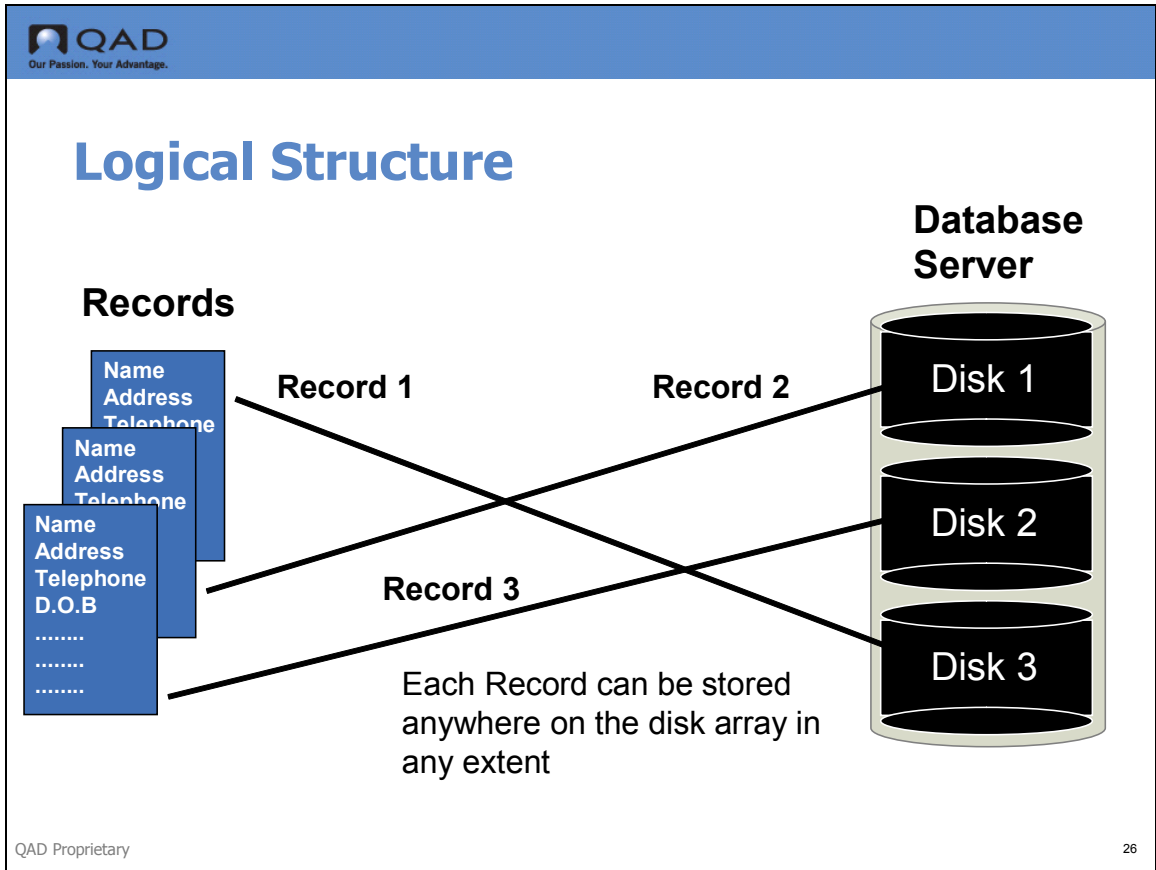


Each segment of the Record represents a Field



## Fields

Nancy	QA Dr	x 7645	6/21/80	xxxx	xxxx
-------	-------	--------	---------	------	------





## Progress Schema

- ▲ Table
- ▲ Trigger
- ▲ Field
- ▲ Sequence
- ▲ Indexes
- ▲ Validation

## Progress Schema

## Progress Schema

- ▲ **Table** – Collection of similar data
- ▲ **Field** – One item of information in a Table
- ▲ **Indexes** – Structure to locate a specific record



## Progress Schema

- ▲ **Trigger** – Event-driven procedure
- ▲ **Sequence** – Pointer to next occurrence
- ▲ **Validation** – Security and data integrity



## Tables

- ▲ Collection of similar data
- ▲ Contains records or rows of data
- ▲ Contains fields or columns of data
- ▲ Indexed for performance

## Tables



## Tables

	<u>Field 1</u>	<u>Field 2</u>	<u>Field 3</u>	<u>Field 4</u>	<u>Field 5</u>	<u>Field 6</u>
	Name	Addr	Phone	DOB	....	....
Rec 1	Bill	Main St	x 2887	5/11/67	xxxx	xxxx
Rec 2	Bob	1 <sup>st</sup> Ave	x 9845	8/19/60	xxxx	xxxx
Rec 3	Nancy	QA Dr	x 7645	6/21/80	xxxx	xxxx
Rec 4	Sam	10 <sup>th</sup> St	x 8347	9/18/45	xxxx	xxxx
Rec 5	Mary	Box 32	x 8934	2/12/77	xxxx	xxxx

**Each Row is a Record in the Table**

**Each column is a Field of the Table**



## Records

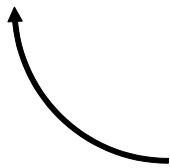
- ▲ Data in one row of the table
- ▲ Contain data in multiple fields
- ▲ Identified by unique recid in Database

## Records



# Record

	<u>Field 1</u>	<u>Field 2</u>	<u>Field 3</u>	<u>Field 4</u>	<u>Field 5</u>	<u>Field 6</u>
	Name	Addr	Phone	DOB	....	....
Rec 3	Nancy	QA Dr	x 7645	6/21/80	xxxx	xxxx



**Each Row is a Record in the Table**

## Fields

- ▲ One segment of data in a record
- ▲ Stores data of particular type
- ▲ Multiple fields within a record
- ▲ One column in a Table

## Fields



## Fields

	<u>Field 1</u>	<u>Field 2</u>	<u>Field 3</u>	<u>Field 4</u>	<u>Field 5</u>	<u>Field 6</u>
	Name	Addr	Phone	DOB	....	....
Rec 1		Main St				
Rec 2		1st Ave				
Rec 3		QA Dr				
Rec 4		10 <sup>th</sup> St				
Rec 5		Box 32				

**Each column is a Field in the Table**  
**This column is the Addr field**



## Data Types: Default Display Formats

- ▲ Character "x(8)"
- ▲ Date "99/99/99"
- ▲ Decimal "->>, >>9.99"
- ▲ Integer "->, >>>, >>9"
- ▲ Logical Yes/No

## Data Types: Default Display Formats



## Indexes

- ▲ An index sorts the records of a Table
- ▲ Index is based on one or more fields in the Table
- ▲ Value in the field decides place in the index
- ▲ Unique index – only one record in the Table with a specific combination of values

## Indexes



# Indexes

```

coli41.qad.com - PuTTY
Database Schema Admin DataServer Utilities PRO/SQL Tools
Quick Index Report

Table: AAA_qadfinance_20081212

Flags Index Name          St Area Cnt Field Name
-----
pu   aaa_idx              6      1 + aaa_id

Table: abd_det

Flags: <p>primary, <u>nique, <w>ord, <a>bbreviated, <i>nactive, + asc, - desc

      <Switch Tables...>

      <OK>  <Print>

Enter data or press F4 to end.
    
```





## Triggers

- ▲ Event-driven procedure
- ▲ Set up in the schema or in the program code
- ▲ Program code takes precedence
- ▲ .t programs

## Triggers

## Sequences

- ▲ Auto-generated incremental integer values
- ▲ Stores the next occurrence
- ▲ Separate from the database Tables
- ▲ Definable increment values

## Sequences



## Validation

- ▲ Field-level test function
- ▲ Data integrity
- ▲ Security
- ▲ .v files

## Validation





## Progress Components

- ▲ Procedure Editor
- ▲ The Data Dictionary
- ▲ Database Manager

## Progress Components



## Database Manager

### Enterprise RDBMS

- ▲ Access Control
- ▲ Performance utilities
- ▲ Creation, Backup, Recovery utilities
- ▲ Compiling
- ▲ Procedure Editor
- ▲ Data Dictionary

## Database Manager



## Procedure Editor

- ▲ Database Access
- ▲ Text Editor Window
- ▲ Menus
- ▲ Data Dictionary

## Procedure Editor



## QAD Databases

- ▲ Databases
- ▲ Naming Conventions
- ▲ Tables
- ▲ Relationships

## QAD Databases

## QAD Databases

<b>9.2</b>	<b>9.2b</b>	<b>93</b>
<b>Admin</b>	<b>Admin</b>	<b>Admin</b>
<b>Help</b>	<b>Help</b>	<b>Help</b>
<b>Mfg</b>	<b>Mfg</b>	<b>Mfg</b>
	<b>Audit</b>	



## Naming Conventions

- ▲ Underscore in field and file names
- ▲ Master files (Headers and Footers) are named xxxx\_mstr and detail records are named xxxd\_det (note the d!)
- ▲ Field names are prefixed by the filename prefix; that is, so\_mstr has a field called so\_nbr
- ▲ Control files (holding default system values) are named xxxc\_ctrl

## Naming Conventions



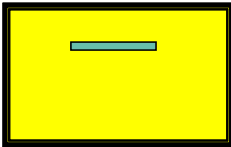
## Naming Conventions

- ▲ History Files (used to record data after certain events, such as invoice posting) are named `xxxx_hist`
- ▲ Internal system workfiles are named `xxxx_wkfl`. The `qad_wkfl` is used by QAD development staff *ONLY!*
- ▲ User fields can either be *Double* or *Single Underscore Userx*, that is, `xx__` or `xx_user1` etc.
- ▲ Index names usually mimic field names

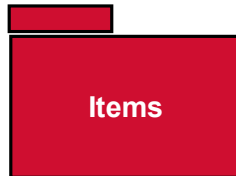


# Naming Conventions

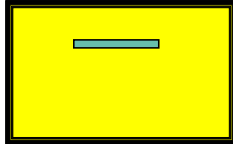
**Item Master Table**  
(pt\_mstr)



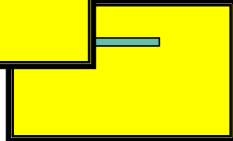
**Item Master INDEX** pt\_part



**Sales Order Master FILE**  
(so\_mstr)



**Sales Order Detail FILE**  
(sod\_det)



**Item Master FIELDS**

Item Number	(pt_part)
Description	(pt_desc1)
Group	(pt_group)
Price	(pt_price)





## Tables

- ▲ so\_mstr – Sales Order Master
- ▲ cm\_mstr – Customer Master
- ▲ ca\_mstr – Call Master
- ▲ tr\_hist – Transaction History
- ▲ mnd\_det – Menu Detail
- ▲ arc\_ctrl – Accounts Receivable Control File
- ▲ qad\_wkfl – QAD Workfile

## Tables



## Indexes

▲ so\_mster has 10 indexes:

```
so_bill
    so_bill
    so_nbr
    so_ord_date
so_nbr (primary, unique)
    so_nbr
so_to_inv(unique)
    so_to_inv
    so_nbr
```

## Indexes

## Indexes

### ▲ ca\_mstr

ca\_area

ca\_category

ca\_area

ca\_eu\_nbr

ca\_assign

ca\_assign

ca\_category

ca\_nbr (primary, unique)

ca\_category

ca\_nbr



## Database Relationships

### Sales Order File (so\_mstr)

<i>so_nbr</i>	<i>so_cust</i>
SO00011	A111
SO00022	B111
SO00033	B111

### Customer File (cm\_mstr)

<i>cm_addr</i>	<i>cm_name</i>
A111	Smith Ltd
B111	Jones Ltd
C003	Thompson Plc

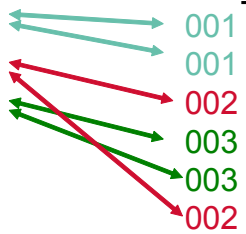


### Part File (pt\_mstr)

<i>pt_desc1</i>	<i>pt_part</i>
Front Seat	001
Door	002
Wheel	003

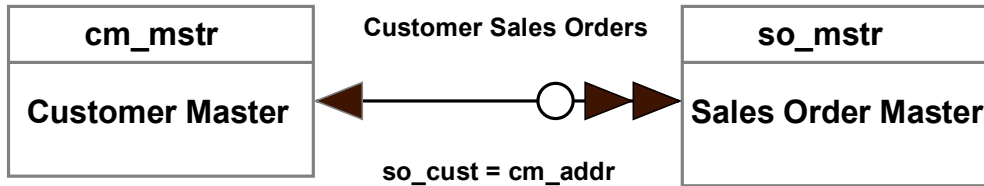
### Sales Order Detail File (sod\_det)

<i>sod_part</i>	<i>sod_nbr</i>	<i>sod_qty_item</i>
001	SO00011	3
001	SO00022	6
002	SO00022	10
003	SO00022	20
003	SO00033	4
002	SO00033	2



## Database Relationships

## File Relationships Manual

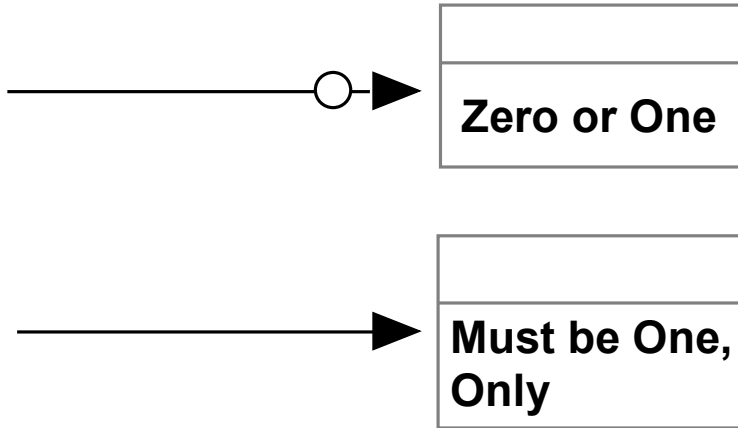


```

FOR EACH cm_mstr :
  FOR EACH so_mstr WHERE so_cust = cm_addr:
    DISPLAY cm_addr so_nbr.
  END.
END.

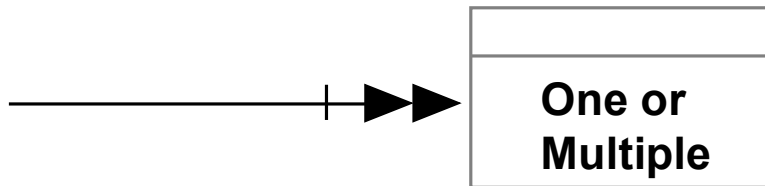
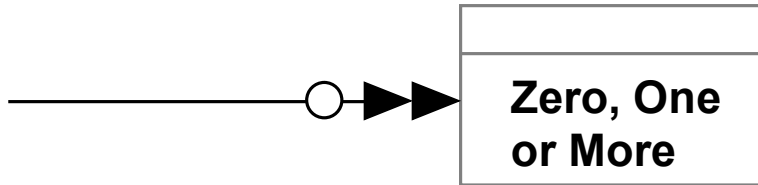
```

## File Relationship Symbols



## File Relationships Symbols

## File Relationship Symbols





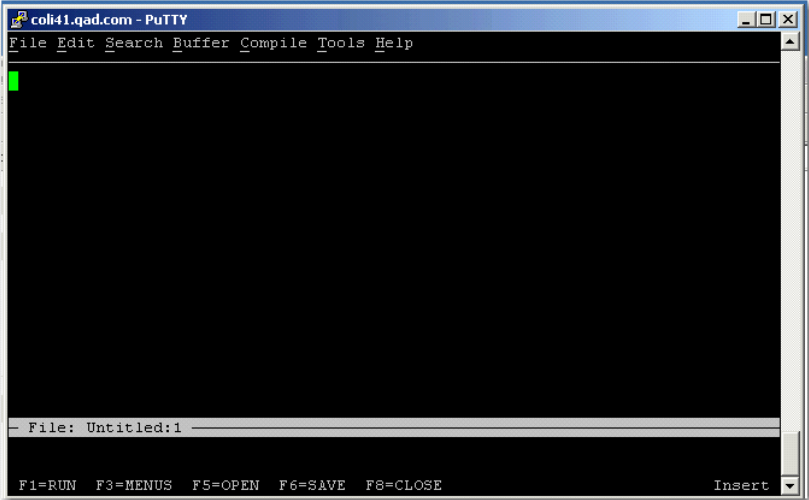
## Procedure Editor Access: Character Client

- ▲ From the Enterprise Edition main menu, menu option line, press F4 as you would to exit
- ▲ Type "P" at the 'Please confirm exit' prompt (typing "Y" quits Enterprise Edition , "N" returns you to the menu option line)
- ▲ Press the Enter or Return key
- ▲ Access to PROGRESS can be restricted through Password Maintenance

### Procedure Editor Access: Character Client

**QAD**  
 Our Passion. Your Advantage.

# Procedure Editor Access: Character Window



coli41.qad.com - PuTTY

File Edit Search Buffer Compile Tools Help

File: Untitled:1

F1=RUN F3=MENUS F5=OPEN F6=SAVE F8=CLOSE Insert

QAD Proprietary 58

## Procedure Editor Access: Character Window

## Menus

### File

New	ESC-N
Open...	F5
Close	F8
<hr/>	
Save	F6
Save As...	ESC-A
<hr/>	
Print	
Exit	

### Edit

Cut	F10
Copy	F11
Paste	F12
<hr/>	
Insert Files. . .	
Insert Fields. . .	

## Menus



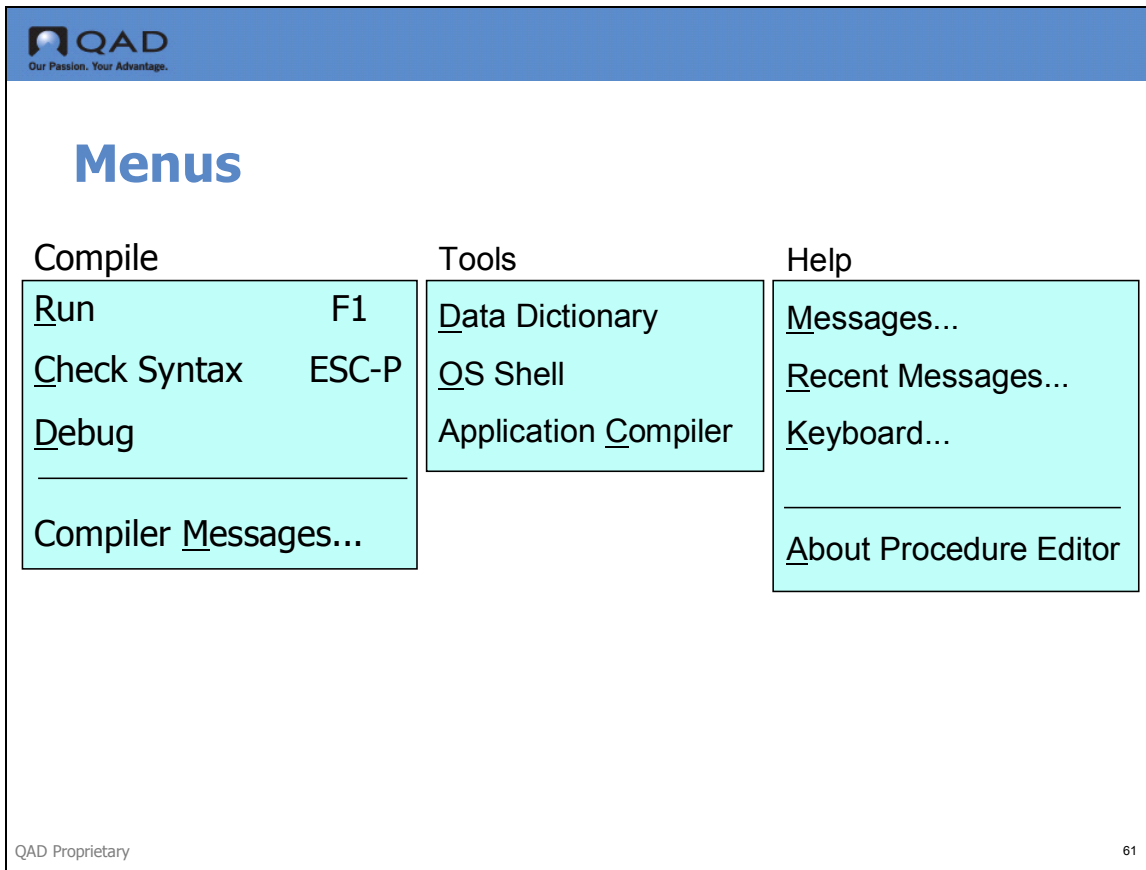
## Menus

### Search

Find. . .	CTRL-F
Find Next	ESC-F
Find Previous	ESC-I
Replace. . .	ESC-R
Goto Line. . .	ESC-G

### Buffer

List. . .	ESC-B
Next Buffer	ESC-TAB
Previous Buffer	ESC-CTRL-U
Information. . .	



The screenshot displays the QAD logo and tagline 'Our Passion. Your Advantage.' in the top left corner. Below this, the word 'Menus' is written in a large, bold, blue font. Three menu boxes are shown, each with a title and a list of items. The 'Compile' menu is on the left, the 'Tools' menu is in the center, and the 'Help' menu is on the right. Each menu box has a light blue background and a black border. The 'Compile' menu includes 'Run' (F1), 'Check Syntax' (ESC-P), 'Debug', and 'Compiler Messages...'. The 'Tools' menu includes 'Data Dictionary', 'OS Shell', and 'Application Compiler'. The 'Help' menu includes 'Messages...', 'Recent Messages...', 'Keyboard...', and 'About Procedure Editor'. A horizontal line is present below 'Keyboard...' and above 'About Procedure Editor' in the Help menu. In the bottom left corner, it says 'QAD Proprietary' and in the bottom right corner, it says '61'.

**QAD**  
Our Passion. Your Advantage.

## Menus

**Compile**

- Run F1
- Check Syntax ESC-P
- Debug

---

- Compiler Messages...

**Tools**

- Data Dictionary
- OS Shell
- Application Compiler


**Help**

- Messages...
- Recent Messages...
- Keyboard...

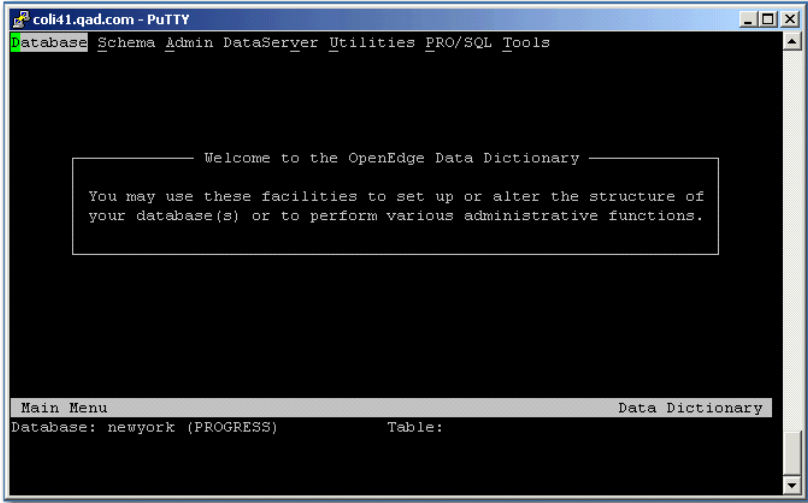
---

- About Procedure Editor

QAD Proprietary 61


QAD

## Data Dictionary: Character Window



QAD Proprietary 62

## Data Dictionary: Character Window



## Data Dictionary Menus

### Database

Select Working Database...

Create...

Connect...

Disconnect...

Reports ->

Exit

## Data Dictionary Menus

## Data Dictionary Menus

### Schema

Modify Table...

Add New Table...

Delete Table(s)...

Field Editor...

Reorder Fields...

Global Field Name Change...

Index Editor...

Sequence Editor...

Adjst Field Width...



## Data Dictionary Menus

### **Admin**

Dump Data and Definitions ->  
Load Data and Definitions ->  
Database Identification->  
Security ->  
Export Data ->  
Import Data ->  
Create Bulk Loader Description File...  
Database Options...  
Enable Large Key Entries

## Data Dictionary Menus

### DataServer

MS SQL Server Utilities->

ODBC Utilities->

ORACLE Utilities->



## Data Dictionary Menus

### **Utilities**

Editor for Parameter Files...

Quoter Functions ->

Generate Include Files ->

---

Edit PROGRESS Auto-Connect List...

Freeze/Unfreeze...

Index Deactivation...

---

Information...



## Data Dictionary Menus

### **PRO/SQL**

PRO/SQL View Report

Dump as CREATE VIEW Statement...

Dump as CREATE TABLE Statement...



## Data Dictionary Menus

### **Tools**

Procedure Editor

OS Shell

Application Compiler

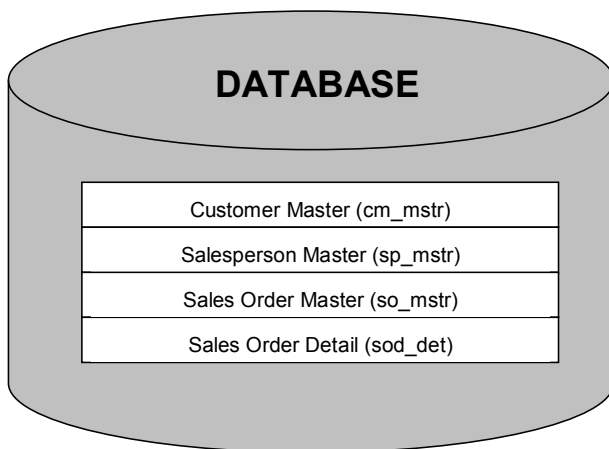


## Recent Progress Versions

- ▲ 8.2: First 32-bit version of Progress (ADM 1)
- ▲ 8.3: Marketing version of 8.2D (ADM 1)
- ▲ 9.0: First implementation of ADM 2
  - Separated the UI from the business logic
  - Many new features added
- ▲ 9.1B: significant WebClient is added
- ▲ 10.0: introduction of OpenEdge Studio
- ▲ 10.1B: support for 64-bit data formats
- ▲ 10.1C: current version, supports IP v6

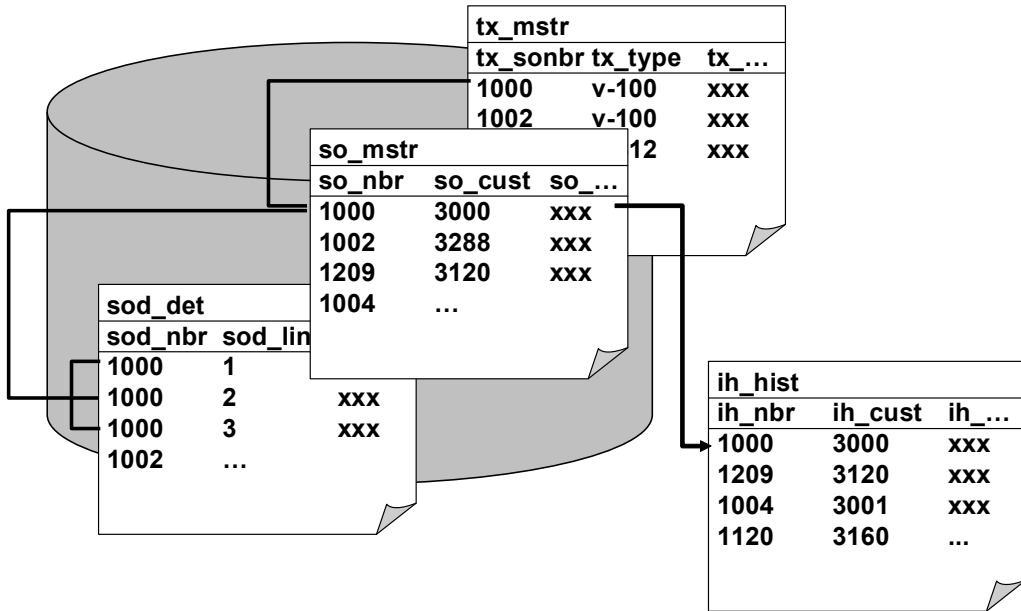
## Recent Progress Versions

## What is a Relational Database ?



## What is a Relationship Database?

# What is a Relational Database ?



## What is a Database File ?

<b>cm_mstr</b>	<b>cm_addr</b>	<b>cm_sort</b>	<b>cm_balance</b>
	1001	Joe's Garage	9,087.94
	1002	Muriel's Repair	2,188.09
	1009	Vince's Car Fix	11,988.21
	1000	Angela's Car Shop	6,855.98
	1005	Orsinia's Imports	977.60

## What is a Database File?

# What is a Database File?

Table or file:  
**cm\_mstr**

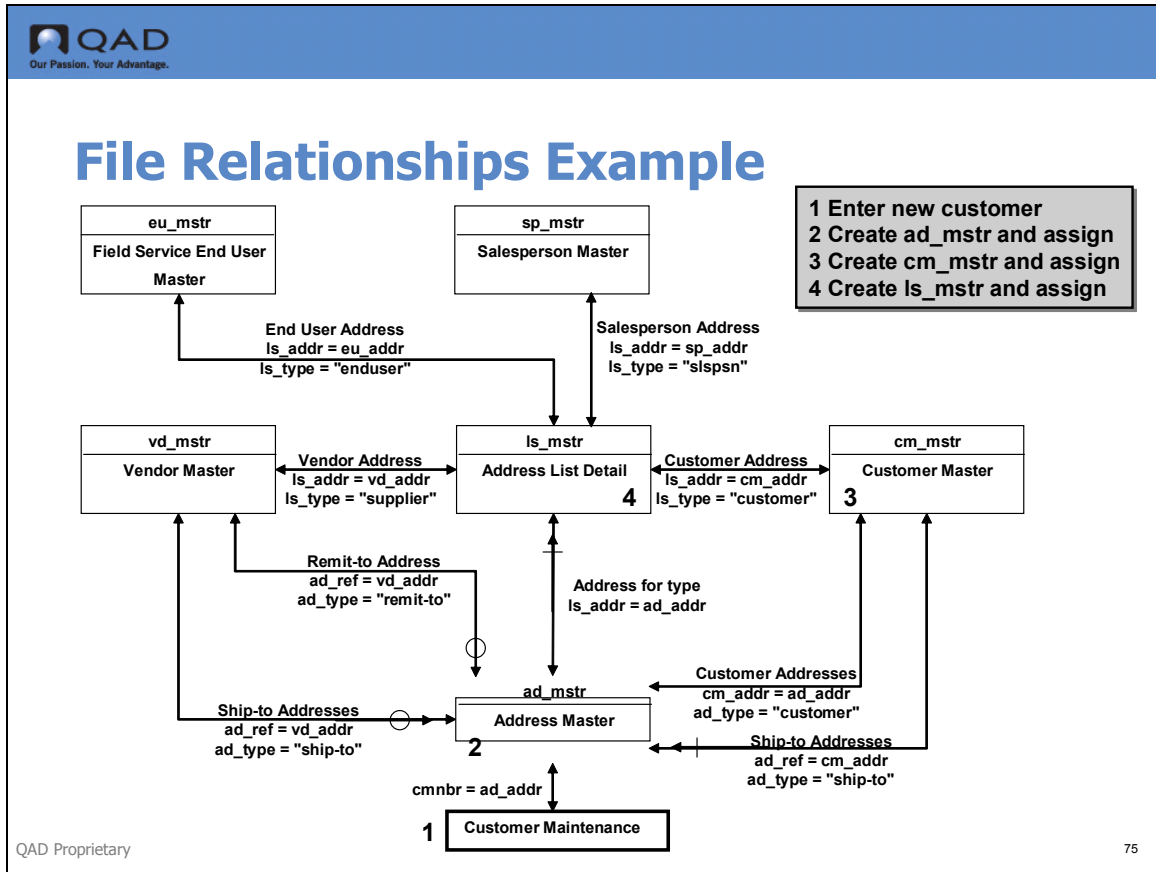
Columns or fields

Rows or records

	<b>cm_addr</b>	<b>cm_sort</b>	<b>cm_balance</b>
<b>R1</b>	1001	Joe's Garage	9,087.94
<b>R2</b>	1002	Muriel's Repair	2,188.09
<b>R3</b>	1009	Vince's CarFix	11,988.21
<b>R4</b>	1000	Angela's Car Shop	6,855.98
<b>R5</b>	1005	Orsinia's Imports	977.60

Record or  
 Row IDs

Data or values



## File Relationships Example

## Indexing

### ▲ Fast Retrieval

- satisfy search criteria without opening record
- automatic record ordering
- may contain multiple fields (compound index)
- MUST BE ACCESSED IN FIELD ORDER

### ▲ Overhead

- when a record is created, an index entry is created
- when a record is deleted, an index entry is deleted
- when an indexed field is updated, the index is updated
- DO NOT CREATE INDEXES NEEDLESSLY

## Indexing



## Compound Indexes

- ▲ Get the best “bracket” you can
  - See PROGRESS Database Design Guide, section 4

• Index 1

~~• Field - cm\_addr~~

~~• Field - cm\_sort~~

~~• Field - cm\_xslspn~~

Index 1

• Field - cm\_addr

Index 2

• Field - cm\_sort

Index 3

• Field - cm\_sort

• Field - cm\_xslspn

## Compound Indexes

## Qualifying Field and Table Names

- ▲ When to use more than just the field name ?
  - Filename.Fieldname
    - Used when the field name is shared among other files, buffers, workfiles, work-tables, or temp-tables
  - Database.Filename.Fieldname
    - Used when the file name is shared among other connected databases

### Qualifying Field and Table Names



## Data Types

Data Type	Description
Character	contains any type of data (letters, numbers, and special characters)
Integer	holds whole numbers, positive or negative, ranging from -2,147,483,648 to 2,147,483,647
Decimal	contains decimal numbers up to 50 digits in length, including up to ten places to the right of the decimal
Date	holds dates ranging from 1/1/32768 B.C. to 12/31/32767 A.D. (Enterprise Edition 's hi_date = 12/31/3999)
Logical	values that evaluate to a Yes/No or True/False

## Data Types



## Default Initial Values

<b>Data Type</b>	<b>Initial Value</b>
Character	null string
Integer	0
Decimal	0
Date ?	(unknown value)
Logical	no/false
RECID?	(unknown value)

▲ Null strings and unknown values display as blanks

### Default Initial Values



## Progress Editor

- ▲ File Management
- ▲ Cut & Paste
- ▲ Searching
- ▲ Multiple buffers
- ▲ Compiles & debugging
- ▲ Data dictionary
- ▲ 4GL Help & messages help

The screenshot shows the Progress Editor window titled "Procedure Editor - C:\PROGRESS\WRK\20c02.p". The menu bar includes File, Edit, Search, Buffer, Compile, Tools, Options, and Help. The Buffer menu is open, showing options: List... (Ctrl+L), Next Buffer (F7), Previous Buffer (Shift+F7), Font..., and Information... The main text area contains the following code:

```

/* 20c02.p */
/* simple subs:
SUBSCRIBE "sent"
SUBSCRIBE "another"

PROCEDURE sent:
  MESSAGE "Received first publication." SKIP
  "Source proc is" SOURCE-PROCEDURE:FILE-NAME SKIP
  "Target proc is" TARGET-PROCEDURE:FILE-NAME
  VIEW-AS ALERT-BOX INFO.
END.

PROCEDURE another:
  MESSAGE "Thanks for checking back." SKIP
  "Source proc is" SOURCE-PROCEDURE:FILE-NAME SKIP
  "Target proc is" TARGET-PROCEDURE:FILE-NAME
  VIEW-AS ALERT-BOX.
END.

```

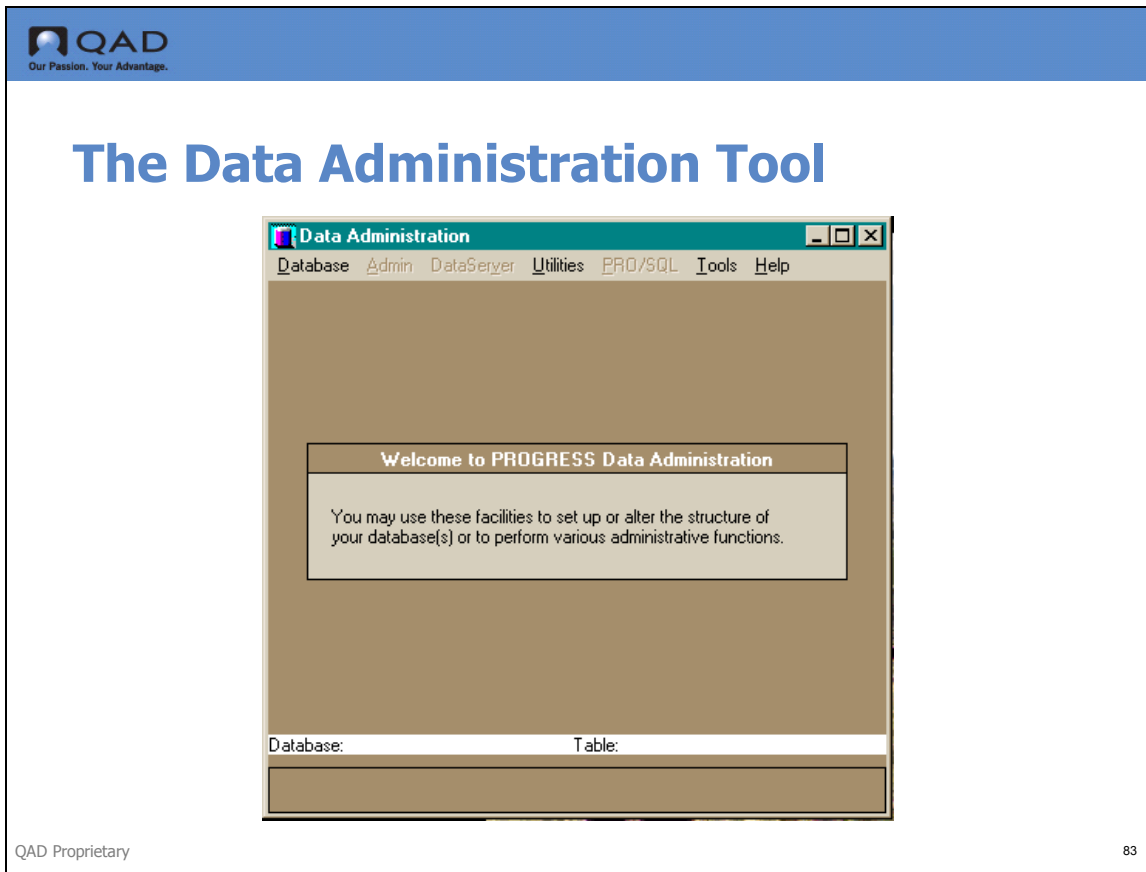
## Progress Editor



## Progress Key Functions

Key	Function	Key	Function
F1	HELP	F8	CLOSE
F2	GO	CTRL+F8	FIND
SH+F2	Check Syntax	F9	FIND NEXT
F3	File Open	SH+F9	FIND PREV.
SH+F3	New Proc. File	CTRL+R	REPLACE
CTRL+F3	New Buffer	CTRL+Z	UNDO
SH+F4	Debug	CTRL+X	CUT
F6	SAVE	CTRL+C	COPY
SH+F6	SAVE AS	CTRL+V	PASTE
F7	Next Buffer	CTRL+G	Go To Line
SH+F7	Prev. Buffer	CTRL+E	Compiler Messages

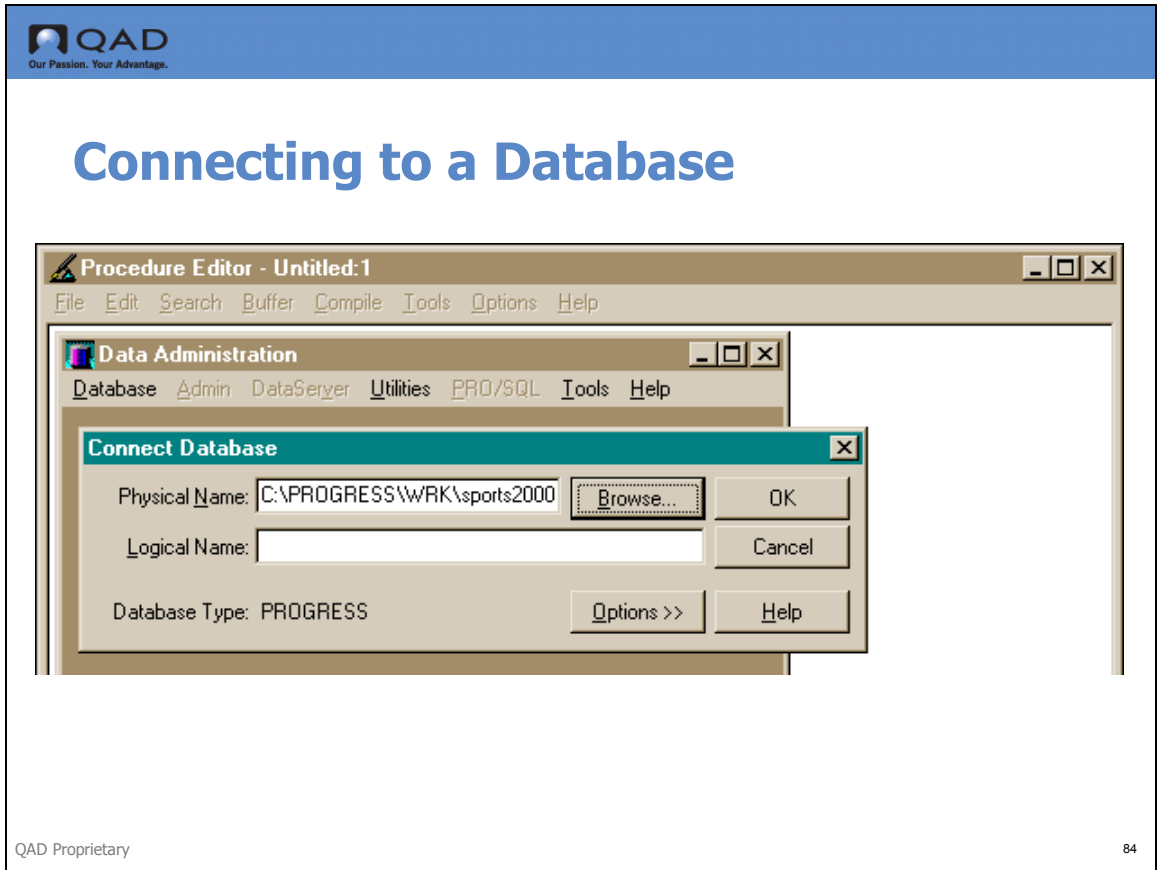
## Progress Key Functions



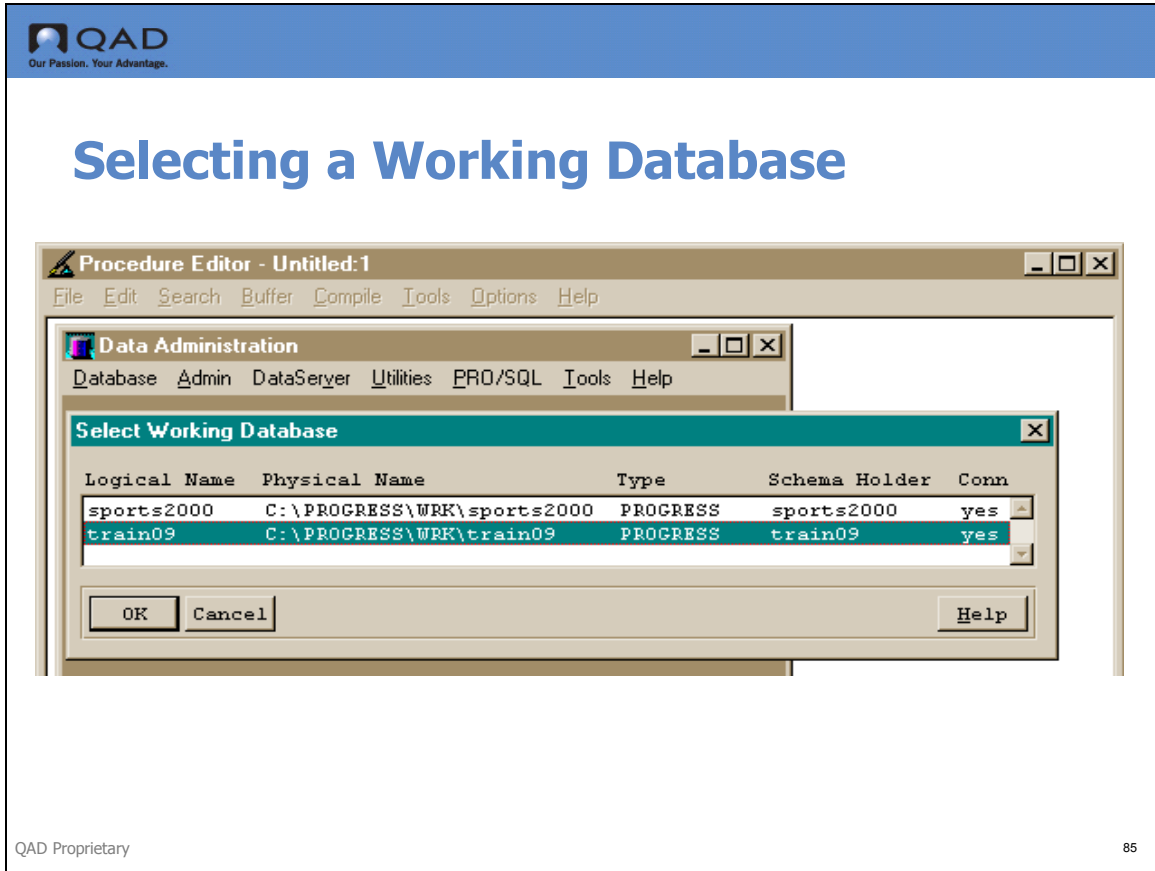
QAD Proprietary

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## Data Administration Tool

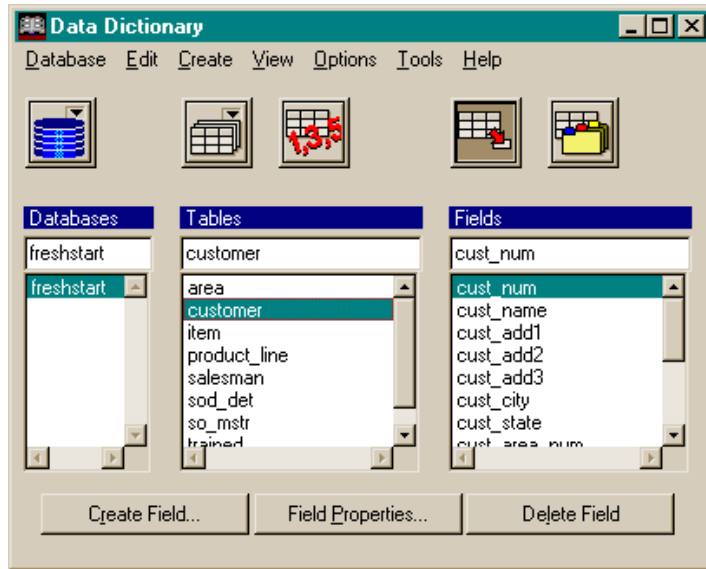


## Connecting to a Database




## Selecting a Working Database

# Data Dictionary



## Data Dictionary



# Create a Table

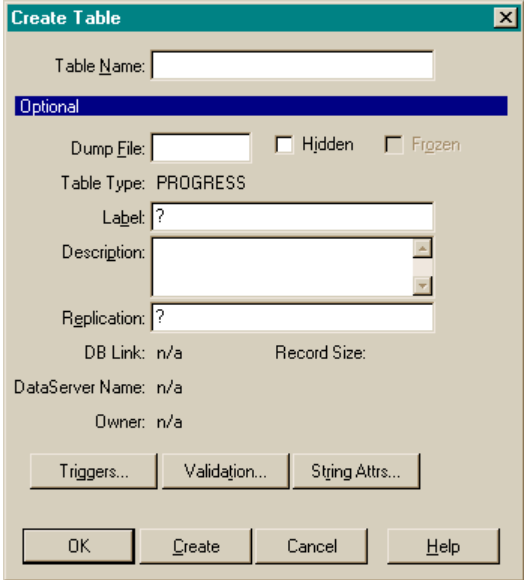


Table Name:

**Optional**

Dump File:   Hidden  Frozen

Table Type: PROGRESS

Label: 

Description:

Replication: 

DB Link: n/a      Record Size:

DataServer Name: n/a

Owner: n/a

Triggers...    Validation...    String Attrs...

OK    Create    Cancel    Help

## Creating a Table

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## Create a Field

**Create Field for Table area**

Field Name:  Copy Field...

Data Type: CHARACTER

**Optional**

Format:  Examples...

Label:

Column Label:

Initial Value:

Order #:  Decimals:

Description:

Help Text:

Mandatory  Case-Sensitive  Extent

Triggers... Validation... View-As... String Attrs... DataServer...

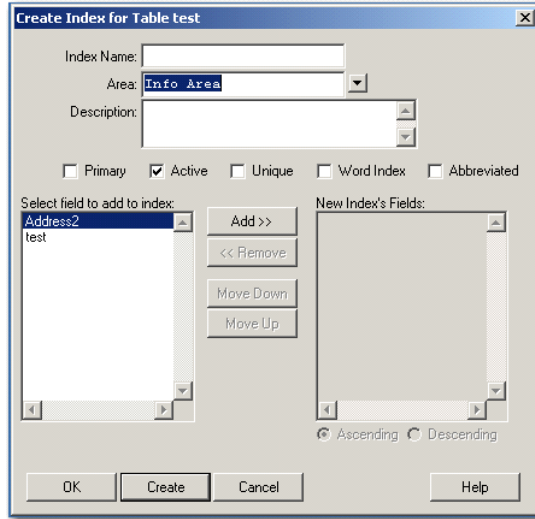
OK Create Cancel Help

QAD Proprietary 88

## Create a Field



# Create an Index



## Create a Index



## Sequences

- ▲ Database objects that provide incremental values to an application
- ▲ Can generate sequential values within any range of a PROGRESS integer with your choice of increment (positive or negative)
  - nonterminating - provides continual unique values
  - terminating - terminates after it reaches a specified limit
  - cycling - restarts after it reaches a specified limit
- ▲ Limit of 250 to 2000 per database\*
- ▲ Not continuous, allows for gaps
- ▲ Fast access, no lock waits
- ▲ \* depends on db block size (2K to 8K)

## Sequences



## Dictionary Reports

- ▲ Detailed Table
- ▲ Quick Table
- ▲ Quick Field
- ▲ Quick Index
- ▲ PRO/SQL View
- ▲ Sequence
- ▲ Trigger
- ▲ User
- ▲ Table Relations
- ▲ Storage Areas

**Detailed Table Report**

===== Table: ad\_mstr =====

Flags: <c>ase sensitive, <i>ndex component, <m>andatory, <v>iew componen

Order	Field Name	Data Type	Flags	Format	Initi.
10	ad_addr	char	i	X(8)	
20	ad_city	char		x(20)	
30	ad_country	char		x(28)	
40	ad_date	date		99/99/99	?
50	ad_fax	char		x(16)	
60	ad_line1	char		x(28)	
70	ad_line2	char		x(28)	
80	ad_line3	char		x(28)	
90	ad_mod_date	date		99/99/99	?
100	ad_name	char		x(28)	
110	ad_phone	char		x(16)	

Change Field Order

OK Print Help

## Dictionary Reports





## Dumping/Loading Data and Defs

```
ADD SEQUENCE "cust_num_seq"
INITIAL 3003
INCREMENT 1
CYCLE-ON-LIMIT no
MIN-VAL 3003
```

```
ADD TABLE "cm_mstr"
AREA "Schema Area"
DESCRIPTION "Customer Master File"
DUMP-NAME "cm_mstr"
TABLE-TRIGGER "CREATE" NO-OVERRIDE PROCEDURE "crecust" CRC "29598"
TABLE-TRIGGER "DELETE" NO-OVERRIDE PROCEDURE "delcust" CRC "19521"
TABLE-TRIGGER "WRITE" NO-OVERRIDE PROCEDURE "custwrite" CRC "40584"
```

```
ADD FIELD "cm_addr" OF "cm_mstr" AS character
FORMAT "X(8)"
INITIAL ""
LABEL "Customer"
POSITION 2
COLUMN-LABEL "Cust"
ORDER 10
```

- Dump/Load:
  - Data Definitions
  - Table Contents
  - SQL Views
  - User Table Contents
  - Current Sequence
  - Values etc.

### Partial Data Definitions (.df) Dump

## Dumping/Loading Data and Defs



## Lab 1

1. Launch the Data Dictionary
2. Connect to the reachv9 database
3. Add the `cm_mstr` table, fields and indexes as shown on the next page

*All names are important for future dependencies*

4. In the Data Administration tool, use the Admin menu to load the data for the table (`cm_mstr.d`)

## Lab 1



```

Table: customer
Order Field Name          Data Type  Flags Format          Initial
-----
10 cm_addr                char       i    X(8)
20 cm_balance             deci-2    ->>>, >>>, >>>, >>9 0
30 cm_class               char       X(8)
40 cm_cr_hold             logi      yes/no              no
50 cm_cr_limit            inte      >>>, >>>, >>>, >>9 0
60 cm_cr_rating           char       X(8)
70 cm_cr_terms            char       X(8)
80 cm_sort                char       i    x(28)
90 cm_xslspn              char[2]    X(8)
    
```

```

Field Name          Label          Column Label
-----
cm_addr             Customer       Cust
cm_balance          Balance       Bal
cm_class            Class         Class
cm_cr_hold          Credit Hold   Hold
cm_cr_limit         Credit Limit  Cr Limit
cm_cr_rating        Credit Rating Cr Rate
cm_cr_terms         Terms         Terms
cm_sort             Sort Name     ?
cm_xslspn           Salesperson   ?
    
```

```

===== INDEX SUMMARY =====
===== Table: cm_mstr =====
Flags: <p>primary, <u>nique, <w>ord, <a>bbreviated, <i>nactive, + asc, - desc
    
```

```

Flags Index Name          Cnt Field Name
-----
pu   i_cm_addr             1 + cm_addr
     i_cm_sort             1 + cm_sort
    
```

```

** Index Name: i_cm_addr
Storage Area: N/A
** Index Name: i_cm_sort
Storage Area: N/A
    
```





SECTION 2

# Procedural Coding



CHAPTER 2

# Working with Records

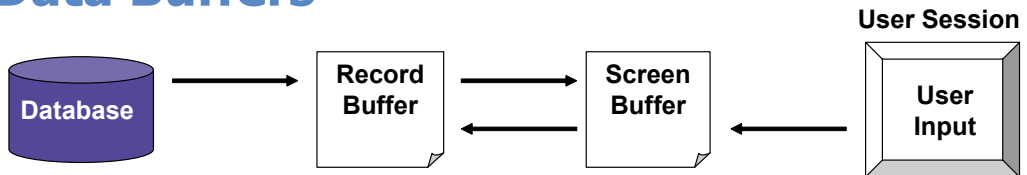


## Syntax Elements

- ▲ **statement** one complete instruction to Progress
- ▲ **phrase** unit within a statement that alters or refines processing of the statement
- ▲ **variable** a variable holds data in memory
- ▲ **operator** language element used to manipulate, compare or test values in an expression
- ▲ **expression** constant, field or variable name, function, or combination of these and an operator
- ▲ **procedure** source file containing Progress 4GL code
- ▲ **block** sequence of statements treated as a unit
- ▲ **function** performs a discreet task within expressions or statements, usually returns a value

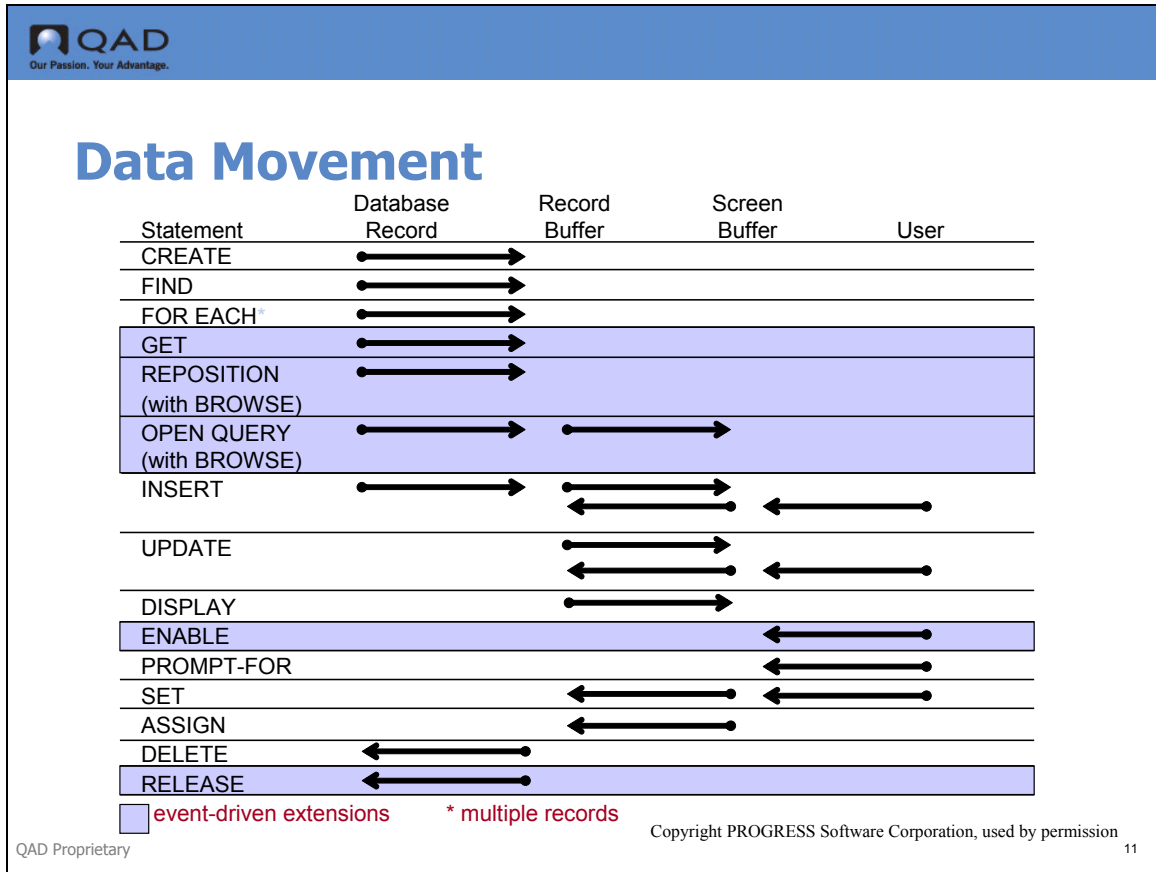
## Syntax Elements

## Data Buffers



- ▲ The only connection between users is the database
- ▲ The data is protected through the 4GL:
  - All data modifications are first moved to the record buffer
  - The screen buffer allows users to see it
  - User input allows user modifications
  - All changes are written to the record buffer
- ▲ Progress manages database writes

## Data Buffers



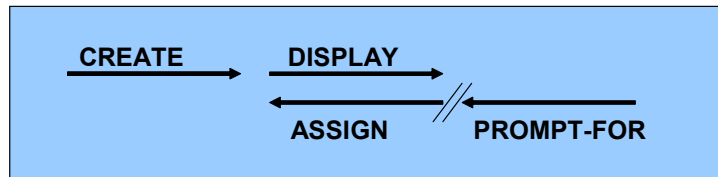
## Data Movement

## INSERT Statement

- ▲ Statement that performs entire record creation and update task
  - top labels
  - all fields are displayed in Data Dictionary 'order'
  - if no field label is defined, field name is used
  - PROGRESS subscripts arrays

**INSERT** pt\_mstr.

**INSERT** =



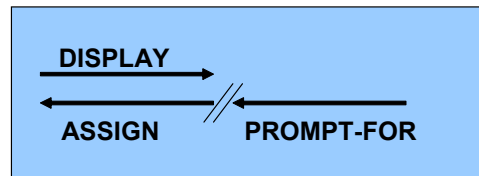
## INSERT Statement

## CREATE & UPDATE

- ▲ CREATE creates a record in a file, sets fields to default initial values, and moves a copy of the record to the record buffer
- ▲ UPDATE displays fields or variables, requests input, and then puts the input data in both the screen buffer and in the specified fields or variables
  - UPDATE controls the TAB sequence among fields

```
CREATE pt_mstr.  
UPDATE pt_mstr.
```

UPDATE =



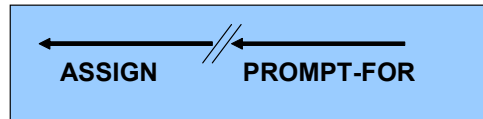
## CREATE and UPDATE

## DISPLAY & SET

- ▲ **DISPLAY** moves data to the screen buffer and displays it on the screen or other output destination
- ▲ **SET** requests input, and then puts the data in the screen buffer frame and in the specified fields or variables

```
CREATE pt_mstr.  
DISPLAY pt_mstr.  
SET pt_mstr.
```

SET =

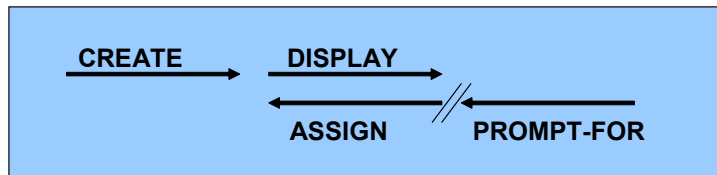


## DISPLAY AND SET

## PROMPT-FOR & ASSIGN

- ▲ PROMPT-FOR makes the fields or the record available for input in the screen buffer
- ▲ ASSIGN moves data from the screen buffer to the record buffer

```
CREATE pt_mstr.
DISPLAY pt_mstr.
PROMPT-FOR pt_mstr.
ASSIGN pt_mstr.
```



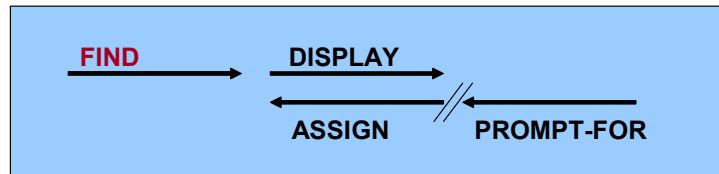
## PROMPT-FOR and ASSIGN

## FIND Statement

- ▲ Locates a single record in a table and moves that record into a record buffer
- ▲ Raises an error if statement fails
- ▲ Optional: FIRST/LAST/NEXT/PREV

```
FIND FIRST pt_mstr.
```

```
UPDATE pt_mstr.
```



## FIND Statement

FIND must locate one and only one unique record. If the FIND statement finds two or more records that match the selection criteria, then the FIND actually fails.

## Find Statement

- ▲ USING reads field value from screen buffer
- ▲ EXCEPT keyword excludes fields from a statement

```
PROMPT-FOR pt_part.
```

```
FIND FIRST pt_mstr USING pt_part.
```

```
DISPLAY pt_mstr.
```

```
UPDATE pt_mstr EXCEPT pt_part.
```

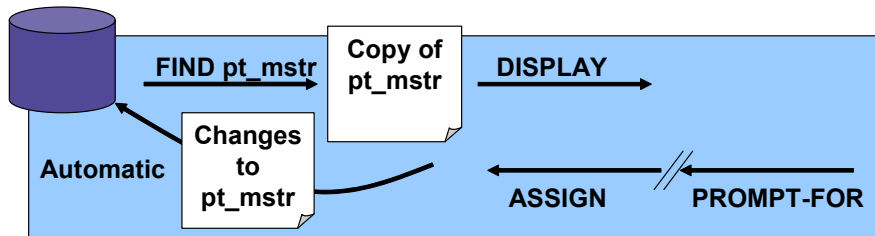
## FIND STATEMENT

USING command can only be performed with screen input value.

The EXCEPT statement is used to update/display all fields EXCEPT the one(s) listed.

## Record Buffers

- ▲ Every time Progress opens or creates a record, it creates a buffer in memory with the same name as the record created or opened
- ▲ Control the size of the buffer area with the startup parameter -Mr n where n is the size in bytes (default is 1012, max is 3200)
- ▲ Buffers can be named, copied, compared



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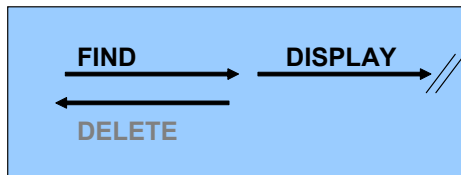
## Record Buffers

If naming a buffer, must be explicitly called out in procedure.

## DELETE Statement

- ▲ Removes a record from a record buffer and from the database

```
FIND LAST pt_mstr.  
DISPLAY pt_mstr.  
DELETE pt_mstr.
```

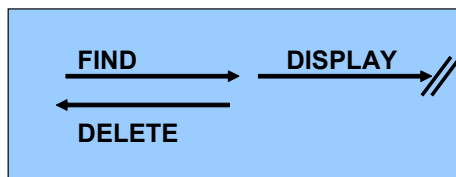


## DELETE Statement

## PAUSE Statement

- ▲ Suspends processing indefinitely, or for specified number of seconds, or until user presses any key
- ▲ Method to debug, or separate statements in processing

```
FIND LAST pt_mstr.  
DISPLAY pt_mstr.  
PAUSE.  
DELETE pt_mstr.
```



## PAUSE Statement



## USERID Function

- ▲ PROGRESS functions return a value
- ▲ USERID returns current user's ID

```
ASSIGN pt_userID = USERID.
```

## USERID Function


The USERID value is the user id that was logged into PROGRESS.




## LAB 2

1. Add a part master record. Show the user any initial values. Display the item number first. (L0201.p)
2. Prompt the user for a part number, then find the correct record with the part number. Capture the user's ID in the record and update everything but the part number and user ID. (L0202.p)
3. Allow the user to enter a part number, then find the correct record with the part number and delete the record. (L0203.p)

### Lab 2

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# LAB 2 Review



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## Lab 2 Review

CHAPTER 3

# Blocks



## Blocks

- ▲ Series of statements Progress treats as a single unit
- ▲ Each begins with a header statement and ends with an END statement
  - Except for the default block: procedure block
- ▲ Blocks in Progress include:
  - DO
  - REPEAT
  - FOR
  - Trigger
  - Procedure
  - Internal Procedure
  - User-Defined Function

## Blocks



## Programming Impact


- ▲ Blocks are the method used to group activities and assign those grouped activities specific attributes
- ▲ Attributes include:
  - looping
  - record reading
  - error processing
  - record scope
  - frame scope
  - nesting and joins
- ▲ Impacts compile and runtime conditions (errors)
- ▲ Impacts memory usage and performance

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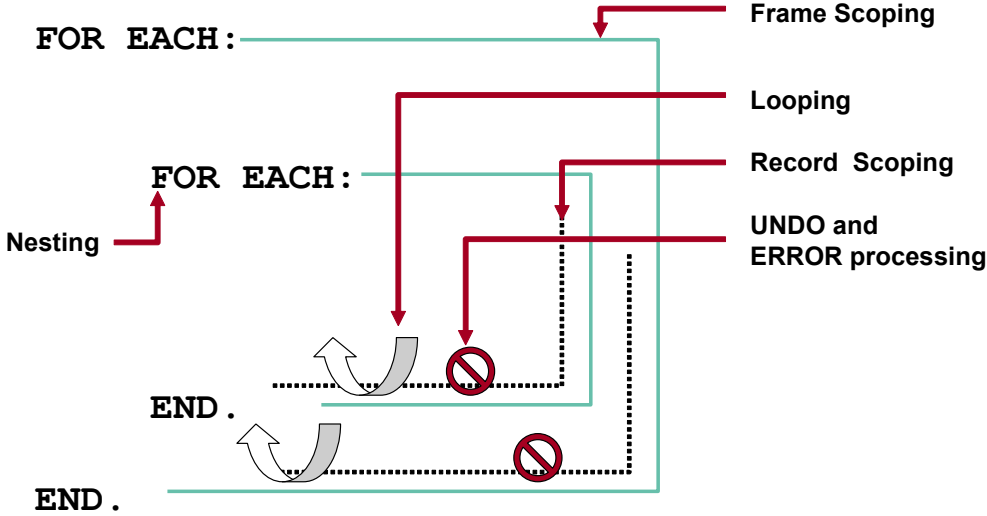
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## Programming Impact

- Record Scope: The time that the record is active in the record buffer
- Frame Scope: The outer most block in which a frame is referenced.
- Transaction Scope: The unit of work that is done and undone as a whole.



## How Blocks Work



**FOR EACH :**

**FOR EACH :**

**END .**

**END .**

**Frame Scoping**

**Looping**

**Record Scoping**

**UNDO and ERROR processing**

**Nesting**

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## How Blocks Work

## Block Properties

Property	FOR		REPEAT		DO		Procedure or Trigger	
	Implicit	Explicit	Implicit	Explicit	Implicit	Explicit	Implicit	Explicit
Looping	YES	WHILE TO/BY	YES	WHILE TO/BY	NO	WHILE TO/BY	NO	NO
Record reading	YES	Record Phrase	NO	NO	NO	NO	NO	NO
Frame scoping	YES	WITH FRAME	YES	WITH FRAME	NO	WITH FRAME	YES	NO
Record scoping	YES	NO	YES	FOR	NO	FOR	YES	NO
UNDO	YES	TRANS-ACTION ON ERROR	YES	TRANS-ACTION ON ERROR	NO	TRANS-ACTION ON ERROR	YES	NO
ERROR processing	YES	ON ERROR	YES	ON ERROR	NO	ON ERROR	YES	NO

### Block Properties

- SCOPE is one of the properties of all blocks. It is the duration that a resource is available to an application. Blocks determine the scope of that resource availability.
- FOR – do for all
- REPEAT – do until I tell you not to
- DO – only what I say and how often I say
- Trigger or Procedure – Just do it! When called.



## DO Blocks

- ▲ Groups statements into a single block, optionally specifying processing services or block properties
- ▲ Block executes once rather than iteratively (unless you explicitly tell it to loop)
- ▲ Use a DO statement rather than a REPEAT statement when you loop through each element of an array. This way PROGRESS does not create separate subtransactions within a transaction.

## DO Blocks

Block executes once and creates a transaction. If use WHILE (DO WHILE) then the block will loop as long as the condition is true.

DO statements for arrayed fields will not cause subtransactions. If a REPEAT loop is used, then each of the arrayed fields will initiate a subtransaction within the main transaction.

## DO Blocks

- ▲ DO:
  - Includes the DO WHILE and DO i = 1 to 100 blocks.
- ▲ DO FOR <buffername>:
  - scopes a record
- ▲ DO TRANSACTION:
  - scopes a transaction
- ▲ DO ON ERROR <action>:
  - scopes a transaction
- ▲ DO ON ENDKEY <action>:
  - scopes a transaction
- ▲ DO WITH <framename>:
  - scopes a frame

## DO Blocks

- DO, DO WHILE and DO I = : Do while a condition is true, start a transaction
- DO FOR <buffername>: Iterates through the buffer until buffer end.
- Scopes a record, meaning that the function performed to that one record is a single transaction.
- DO TRANSACTION: Scopes the entire block to a transaction. All included functions are scoped to this transaction.
- DO ON ERROR: When an error is encountered, perform an action.
- DO ON ENDKEY: If exit key read (F4 or ESC) then perform an action
- DO WITH FRAME: A frame must be explicitly scoped to a DO transaction type.



## REPEAT Blocks

- ▲ Begins a block of statements that are processed repeatedly until the block ends
- ▲ Simple REPEATs are terminated with END-KEY
  - F4 in character / ESC in GUI
  - UNDO, LEAVE at first UPDATE in block
  - UNDO, RETRY after first UPDATE in block
- ▲ Repeat blocks scope frames and records
- ▲ Default error and undo processing

## REPEAT Blocks

If ERROR or END are not specified, default exit behavior is employed.

## REPEAT Blocks

- ▲ REPEAT:
- ▲ REPEAT FOR <buffername>:
  - scopes a record
- ▲ REPEAT TRANSACTION:
  - scopes a transaction
- ▲ REPEAT ON ERROR <action>:
  - scopes a transaction
- ▲ REPEAT ON ENDKEY <action>:
  - scopes a transaction
- ▲ REPEAT WITH <framename>:
  - scopes a frame

## FOR Blocks

- ▲ Iterating block
- ▲ Reads zero or more records from one or more tables at the start of each block iteration
- ▲ Can access records using multiple indexes
- ▲ FOR EACH
- ▲ TRANSACTION, ERROR, ENDKEY, WITH <frame>

## FOR Blocks

## Nested Blocks v. Joins

- ▲ Methods for accessing records from multiple tables in a single statement or block
- ▲ Tables are accessed in a parent-child manner
- ▲ Nested blocks (outer joins)
  - Displays every parent record and each child record that relates to that parent
- ▲ Inner joins
  - Displays only parents that have related child records

### Nested Blocks vs. Joins

- Outer Join: Show all data, with relationship as available
- Inner Join: Only show data where relationship is available

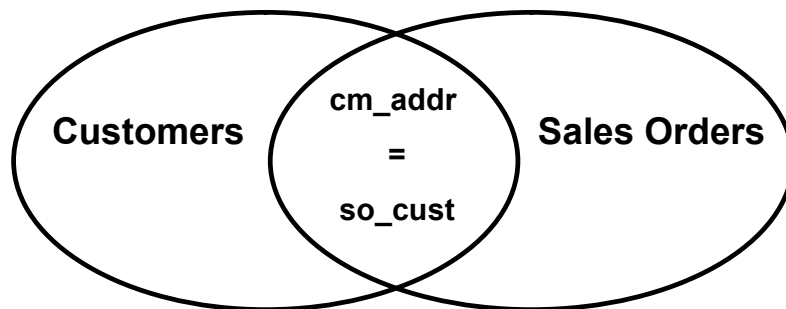
## Nested Blocks

- ▲ Outer join in a 4GL procedure
- ▲ Nested FOR EACH statements
  - the outer FOR EACH statement executes once, with one iteration per matching record
  - the inner FOR EACH statement executes  $n$  times
    - where  $n$  is the number of records returned by the outer FOR EACH

## Nested Blocks

## Inner Joins

- ▲ A *join* is a binary operation that selects and combines the records from multiple tables so that each result contains a single record from each table
- ▲ An *inner join* returns the records selected for the table on the left side combined with the related records selected from the table on the right



## Inner Joins



## Progress Conditions

Condition	Primary Causes	Default Processing	Override Method
<b>ERROR</b>	RETURN ERROR from a trigger or run procedure, or, a procedure error, e.g., failed FIND	Undo and retry nearest REPEAT, FOR EACH or procedure block	ON ERROR phrase
<b>ENDKEY</b>	User presses ENDKEY or, FIND NEXT/PREV fails, or reach end of input file	Undo and leave nearest REPEAT, FOR EACH or procedure block	ON ENDKEY phrase

## UNDO Processing

The value in the variable is not **UNDONE** if the transaction is backed out. Variables defined as **NO-UNDO** do not write to the .lbi (Local Before Image) file, therefore they require less resources. Use **NO-UNDO** when the value of a variable is reset after undo of a transaction, or if the significant value is not required later in the process, or if the transaction is re-processed (ie **RETRY**)

## UNDO Processing

- ▲ Used in ON ERROR, ON ENDKEY phrases to:
  - RETRY (retries current or named enclosing block)
  - LEAVE (leaves current or named enclosing block)
  - NEXT (iterates current or named block)
  - RETURN (to calling proc from trigger or run proc)
- ▲ Default behavior is to restore variable values to value at start of transaction
- ▲ NO-UNDO option on DEFINE statements prevents backing out of variable data in memory
  - Use for incrementing values (for example, tracking number of records created)

### NO-ERROR Option

IF AVAILABLE then do something. IF NOT AVAILABLE then do something.



## NO-ERROR Option

- ▲ Tells PROGRESS not to display error messages for any errors it might encounter
- ▲ Possible errors are:
  - not finding a record that satisfies the record-phrase
  - finding more than one record for a unique find
  - finding a record that is locked with the NO-WAIT option on the FIND
- ▲ Use the AVAILABLE function to test if FIND found a record.

```
PROMPT-FOR pt_part.  
FIND pt_mstr USING pt_part NO-ERROR.
```

## AVAILABLE Function

## AVAILABLE Function

- ▲ Returns TRUE if the named record buffer contains a record, FALSE if the record buffer is empty
- ▲ FIND or FOR statements read database records into a record buffer with the same name as the file used by the FIND or FOR
- ▲ Manage availability with FIND or FOR to avoid error condition

```
IF NOT AVAILABLE cm_mstr THEN UNDO, RETRY.
```

## IF...THEN...ELSE Statements

If the DO: is not used, then only the next statement is executed on the condition. All other statements that follow are executed unconditionally.

## IF ... THEN ... ELSE Statements

- ▲ Makes the execution of a statement or a block of statements conditional

- IF *expression* THEN {*statement*}.
- [ELSE {*statement*}].

- ▲ Can nest statements together

```
PROMPT-FOR pt_part.
FIND pt_mstr USING pt_part NO-ERROR.
IF NOT AVAILABLE pt_mstr THEN UNDO, RETRY.
ELSE DO:
ASSIGN pt_userID = USERID.
UPDATE
    pt_critical pt_desc1 pt_desc2
    pt_group pt_price pt_status.
DISPLAY pt_mstr.
END.
```

## Named Blocks

The name of the block blk1: does not require an END statement to complete the block. The real block starts at the REPEAT: statement and ends at the END. The blk1: statement is just a name for the block.

## NAMED BLOCKS

- ▲ Allows reference to a specific block other than default block
- ▲ Block label precedes block header

**blk1:**

REPEAT:

PROMPT-FOR pt\_part.

FIND pt\_mstr USING pt\_part NO-ERROR.

IF NOT AVAILABLE pt\_mstr THEN UNDO **blk1**, RETRY

**blk1.**

UPDATE pt\_mstr EXCEPT pt\_part.

END.

### Lab 3



## LAB 3

1. Display all item records showing only the part number, description, and price. (L0301.p)
2. Allow users to select an item record for updates. Allow updates to all fields except the userID and part number. Make sure you capture the current user's ID. Handle error and availability conditions. (L0302.p)
3. Add the ability to create a record if it does not exist. (L0303.p)

### Lab 3 Review

## Lab 3 Review



La



CHAPTER 4

# Transactions and Record Scoping



## Scoping

- ▲ Persistence of a transaction, record, or frame for purposes of access and memory usage
- ▲ Impacts:
  - Transactions
    - Controls when changes are committed to the database
  - Records
    - Controls buffer creation/close, helps control locks
  - Frames
    - Controls activation, attributes, field-level display

## Scoping





## Programming Impact

- ▲ Scope controls writing of data to the database, record availability, error processing, and user interface behavior
- ▲ Closely related to blocks
- ▲ Scope can be raised to encompassing blocks or minimized as necessary
- ▲ Improper scoping underlies numerous programming errors

### Programming Impact

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## Sample Listing

...code\02-015list.p 03/24/02 15:30:52 PROGRESS(R) Page 1  
{ } Line Blk

```

-----
1      /* 02-015list.p */
2
3      FIND FIRST sp_mstr NO-LOCK.
4      DISPLAY sp_addr sp_sort.
5
6      1 FOR EACH cm_mstr:
7      1      UPDATE cm_sort cm_balance.
8      END.
9
10     DISPLAY "goodbye" WITH FRAME a.

```

File Name	Line Blk.	Type	Tran	Blk. Label
-----				
...code\02-015list.p	0	Procedure	No	
<div style="border: 1px solid red; padding: 2px;">                     Buffers: reachv9.sp_mstr                      Frames: a                              Unnamed                 </div>				
...code\02-015list.p	6	For	Yes	
<div style="border: 1px solid red; padding: 2px;">                     Buffers: reachv9.cm_mstr                      Frames: Unnamed                 </div>				

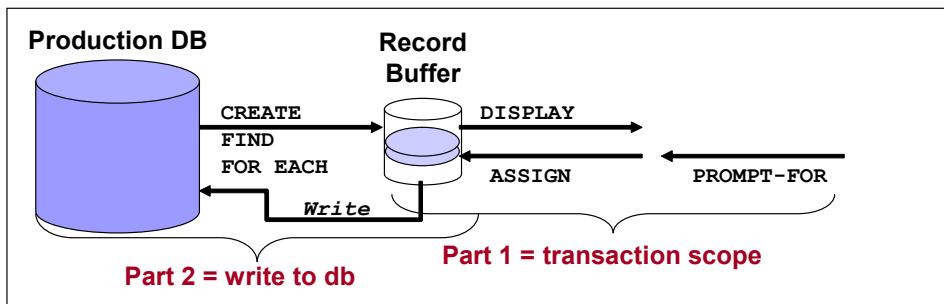
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### Sample Listing



## Data Integrity

- ▲ Data integrity means that PROGRESS stores completed data and does not store incomplete data in the database
- ▲ PROGRESS uses *transactions* to automatically handle this processing
- ▲ Transactions managed in two parts:



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## Data Integrity



## Transactions

- ▲ A transaction is a set of changes to memory variables or database records which the system either completes or discards (leaving no modification to the database) in full
- ▲ A transaction controls:
  - when records are written to the database
  - how long a record lock remains after the data is changed
  - how much data will be written or discarded on completion or abandonment of the transaction
  - whether variables changed during the transaction will be restored to their original values if a transaction is undone

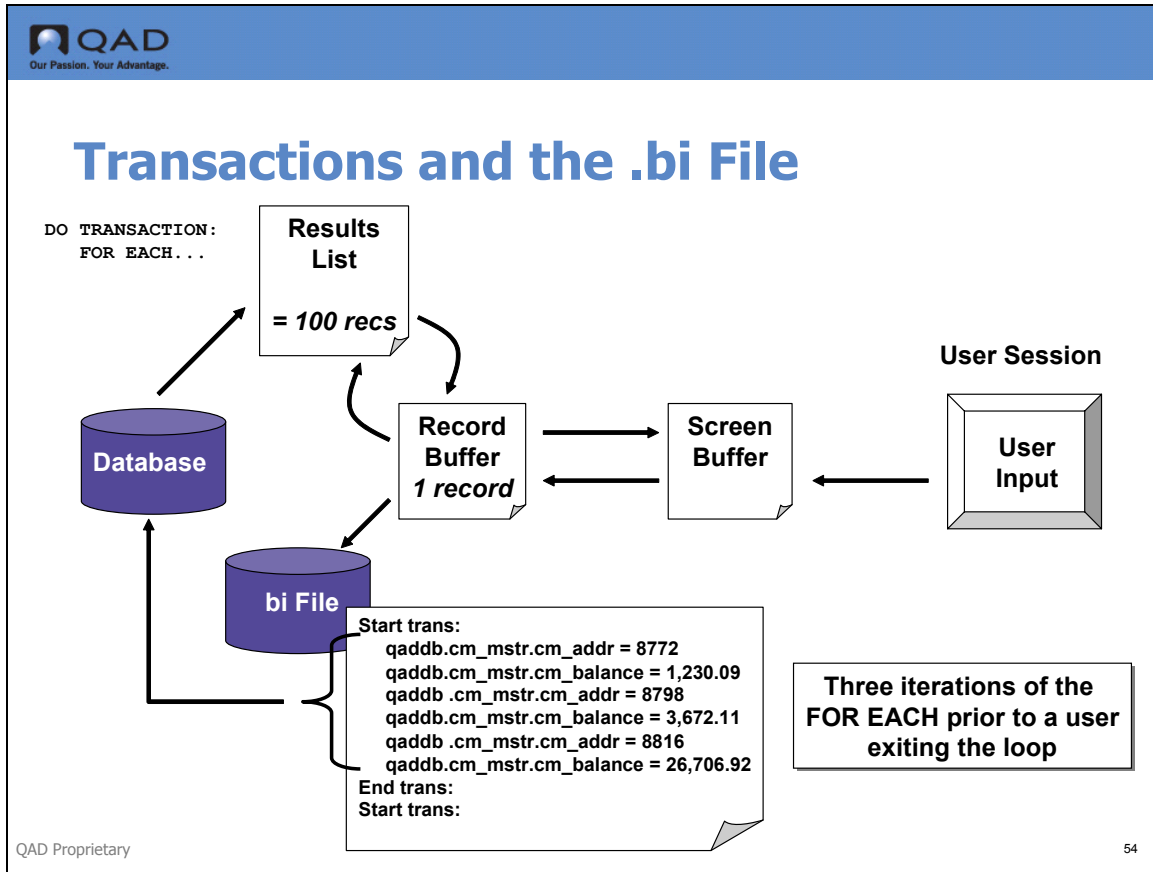
## Transactions



## Managing Transactions

- ▲ Each transaction gets a start note, and if successfully closed, an end note in the Before Image file
- ▲ Purpose is to protect the database from partial or corrupt data due to system failures
  - All .BI changes without end notes are backed out on system restart
- ▲ Also maintains data integrity, allowing users to undo changes prior to committing them to the database.

### Managing Transactions



### Transactions and the .bi File



## Development Objectives

- ▲ Does the program behave identically (commit or rollback data) under all conditions?
  - Normal data processing
  - User exit (ENDKEY) from all entry points
  - Unintended exit, such as power outage or Progress error

## Development Objectives



## Starting a Transaction

- ▲ Only one transaction per session at any time
- ▲ Any change to the database
  - Create, Delete, Update, Assign, Insert
- ▲ Use of the TRANSACTION keyword in a block header (DO, FOR EACH, or REPEAT)
- ▲ Invoking an EXCLUSIVE-LOCK on a FIND or GET
- ▲ Don't start transactions unnecessarily:
  - All changes, including variables, are written to disk once a transaction is started
  - All incomplete changes are backed out on start-up or intentional exit

## Starting a Transaction

- You cannot do multiple simultaneous transactions for a given session.
- Avoid EXCLUSIVE-LOCK on FIND statements if no update is taking place.

## TRANSACTION Function

- ▲ Returns a logical value that indicates whether a transaction is currently active

- ▲ Example:

```
IF TRANSACTION  
    THEN MESSAGE = "TRANSACTION ACTIVE."
```

- ▲ Often usually used as a debugging method to establish where a transaction occurs in extended segments of code

## TRANSACTION FUNCTION

Used in addition to the LISTING function to determine transaction scope.



## Transaction Scope

- ▲ Transactions are scoped to:
  - FOR EACH blocks that update the database
  - REPEAT or REPEAT FOR blocks that update the database
  - DO TRANSACTION or other blocks using the TRANSACTION keyword
  - DO ON ERROR or DO ON ENDKEY blocks
  
- ▲ If none of these blocks are present and a change to the database is encountered, scope is raised to the entire procedure

### Transaction Scope



## Development Objectives II

- ▲ Does the program behave identically (commit or rollback data) under all conditions?
  
- ▲ Does the program scope the transaction as required by the business case?
  1. Commit or rollback parent record as a unit, and commit or rollback all child records as a separate unit?
  2. Commit or rollback parent and children as a single unit?

## Development Objectives II

## Transaction Scope

- ▲ Generally, allow PROGRESS to start and stop transactions
- ▲ Raise the transaction scope to ensure that all related database updates are backed out on system failure
- ▲ Decrease the transaction scope to ensure that only the smallest possible record update is backed out on system failure

### Transaction Scope

It depends on application. MRP is very small in scope, as each planned order generated is one transaction. If MRP is terminated, the planned orders planned remain.

If an Invoice is Posting, and the invoice post is terminated, the entire post is undone, indicating very large transaction scope.

The type of application drives the behavior of the transaction scope.



## Subtransactions

- ▲ A subtransaction is started when a transaction is already active and PROGRESS encounters a *subtransaction* block:
  - each iteration of a FOR EACH block nested within a transaction block
  - each iteration of a REPEAT block nested within a transaction block
  - each iteration of a DO ON ERROR, or DO ON ENDKEY block
  - a procedure block that is run from a transaction block in another procedure

## Subtransactions

## Subtransactions

- ▲ Each subtransaction close gets an end note in the local before image file (LBI)
- ▲ Purpose is to allow for incremental control of modifications through undo and error processing and system failures
  - All .LBI changes without end notes are backed out on ENDKEY, ERROR, CTRL-BREAK (failures)
- ▲ System failures, and correctly structured transactions, will back out entire transaction and all complete and incomplete subtransactions

Allow a smaller scope of control within a larger transaction.

On local terminations (Ctrl-C), the subtransaction is undone. To ensure Data Integrity, the main transaction should then have error processing to continue.

## Record Locking

- ▲ Record locks apply to individual records
- ▲ Three types of locks: NO-LOCK, SHARE-LOCK & EXCLUSIVE-LOCK
- ▲ Five lock states (view in PROMON):
  - Locked: record exclusively locked by local process
  - Limbo: record released, but transaction remains open. The record lock is not released until transaction end.
  - Purged: record released and lock freed
  - Queued: record lock requested for a record already held by another process
  - Upgrade: lock upgrade requested (from SHARE to E-LOCK) for a record held by another process

## Record Locking



## Record Locking

- ▲ NO-LOCK
  - Bypasses the normal locking mechanism
    - allows record reading regardless of lock status
    - allows record reading without locking records
- ▲ SHARE-LOCK
  - Whenever PROGRESS reads a record (the default lock status), it puts a SHARE-LOCK on that record. Other users can read the record but cannot update it until the procedure releases the SHARE-LOCK.
- ▲ EXCLUSIVE-LOCK
  - Whenever PROGRESS updates a record, it puts an EXCLUSIVE-LOCK on that record. Other users cannot read or update that record until the procedure releases the EXCLUSIVE-LOCK (except NO-LOCK reads).



## Record Contention

- ▲ Occurs when more than one user attempts to update a record at the same time
- ▲ Transaction scope is the primary determinant of lock duration
- ▲ Reduce record contention by:
  - Run batch updates during off hours (for file-intense applications)
  - Training: don't leave transactions open
  - Coding: don't leave transactions open

## Record Contention

## Releasing Locks

Lock Acquired →	During Trans	Outside Trans	Outside but held going into Trans
SHARE	Held until trans. end or record release, whichever is later.	Held until record release	Held until trans. end or record release, whichever is later.
EXCLUSIVE	Held until trans. end; converted to SHARE if record scope is larger than transaction.	N/A	N/A

## Releasing Locks



## Record Scope

- ▲ A record is read from the database and stored in a record buffer
- ▲ Scope is the portion of code during which the record is active
- ▲ Record scope controls:
  - When to write a record to the database
  - When to release a record for other users
    - also depends on type of lock and transaction scope
  - When to validate a record
  - When to reinitialize the index cursor
    - initialized upon entry to procedure block where record is scoped

## Record Scope

The portion of time that a record is stored and active in the record buffer.

This determines how long the record is in the buffer, when it is written to the database, and how long a record lock is in effect.



## Programming Impact

- ▲ Important for its impact on transaction scope
- ▲ Also a source of programming compile and runtime errors
- ▲ Progress manages memory resources using record scope
- ▲ Communicates with the transaction process to upgrade record locks as necessary

### Programming Impact



## Types of Record Scope

- ▲ Four types of record scope:
  1. Strong-scoped reference
    - Buffer is available only in the block where the record is scoped
  2. Medium-scoped reference
    - Buffer available for future finds, but empty, at end of scope
  3. Weak-scoped reference
    - Buffer available, and record in buffer available, at end of scope
  4. Free reference - all other buffer references (FIND, GET etc.)
    - Scopes buffer to the procedure block and raises the scope of weak and medium scoped records where they occur together

## Types of Record Scope



## Scope Reference

Can you **FIND** a record after?  
 Can you **DISPLAY** a record after?  
 Which block is record scoped to?

<b>strong</b>	<b>medium</b>	<b>weak</b>
<b>NO</b>	<b>YES</b>	<b>YES</b>
<b>NO</b>	<b>NO</b>	<b>YES</b>
<b>Strong</b>	<b>Medium*</b>	<b>Weak*</b>

**\* Scope raised to enclosing block on free references**

## Scope Reference

## Block Scope Reference

<b>STRONG:</b>	DO FOR <buffer>: REPEAT FOR <buffer>:
<b>MEDIUM:</b>	REPEAT: REPEAT ON ERROR, ENDKEY: FOR EACH:
<b>WEAK:</b>	REPEAT TRANSACTION: FOR FIRST/LAST:
<b>NONE (FREE):</b>	DO: DO TRANSACTION: DO ON ERROR, ENDKEY:

## Block Scope Reference

## Strong Scoped Records

- ▲ Strong-scoped reference to a buffer
  - buffer is always scoped to the strong-scoped block
  - two sequential strong-scoped blocks can reference the same buffer
  - cannot reference that buffer in a containing block
  - illegal references to fields return compile error:  
*\*\*\* Missing FOR, FIND or CREATE for a table with cm\_addr in current block. (232) "*
  - illegal references to a table return compile error:  
*\*\*\* Reference to table cm\_mstr conflicts with block statement reference. (244) "*

## Strong Scoped Records

## Medium Scoped Records

- ▲ Medium-scoped reference to a buffer
  - buffer is scoped to the block, unless raised by a free reference to the enclosing block
  - cannot redisplay buffer outside the medium-scope block
  - cannot nest two medium-scope blocks for the same buffer
    - **"\*\* Illegal nested block statement reference to table cm\_mstr. (243)"**
  - illegal DISPLAY of record outside the block returns the runtime error:
    - **"\*\*No <tablename> record is available (91)."**
  - **can perform a find on the buffer table**

## Medium Scoped Records

## Weak-Scoped Records

- ▲ Weak-scoped reference to a buffer
  - buffer is scoped to the block, unless raised by a free reference to the enclosing block
  - can display or find buffer outside the weak-scope block
  - cannot nest two weak-scope blocks for the same buffer
  - weak-scope block cannot contain any free references to the same buffer (that is, no FINDs allowed in a FOR EACH)

## Weak Scoped Records

## Free References

- ▲ PROGRESS tries to scope buffer to the nearest enclosing block with record scoping properties
- ▲ Free references are:
  - FIND
  - GET
  - CREATE
  - INSERT

## Free References



# **Predicates, Indexes, and Field Lists**



## Predicates, Indexes and Field Lists

	F1	F2	F3	F4	F5
R1				x	
R2		x			
R3		x		x	
R4		x		x	
R5		x			

**Predicates:**  
 "WHERE F2 AND F4..."  
 returns ENTIRE R3 & R4.  
 Value-dependent,  
 selects index used.

	F1	F2	F3	F4	F5
R1		1		R	
R2		2			
R3		22		S	
R4		3		Z	
R5		31			

**Indexes:**  
 "USE-INDEX F2-F4..."  
 return all records  
 sorted by F2 and F4.

	F1	F2	F3	F4	F5
R1				x	
R2		x			
R3		x		x	
R4		x		x	
R5		x			

**Field Lists:**  
 "F2, F4."  
 returns two columns  
 for all records.

Combine to select records by value, sort records, and select relevant columns.

## Predicates, Indexes, and Field Lists

- Predicate  
Where clause. Returns entire record selected.
- Index  
When specified using the USE-INDEX keyword, indicates sort, not just efficient lookup.
- Field Lists  
Only returns the list of fields specified to the record buffer.



## WHERE Expression

- ▲ Qualifies the records you want to access
- ▲ The expression is a constant, field name, variable name, or expression whose value you want to use to select records
- ▲ Most efficient when the expression uses an index
  - equality matches
  - single range matches
  - the data path (including the index) is written into the r-code at compile time

```
FIND FIRST pt_mstr WHERE pt_part > "100" NO-ERROR.
```

## WHERE Expression

The expression (where clause) should bracket an index whenever possible. It should use indexed fields for efficient search.



## Equality, Range, and Sort Matches

### ▲ Equality match

*WHERE field* **=** *expression*

### ▲ Range match

*WHERE field* **< | <= | > | >=** *expression*

*WHERE field* **BEGINS** *expression*

### ▲ Sort match

*WHERE fieldX = expression* **BY** *fieldY*

## Equality, Range, and Sort Matches

- Equality
  - Where field = value or expression
- Range
  - Where field is greater than, less than, greater than or equal to, less than or equal to a value
- Begins
  - The value is present at the beginning of the string
- Sort Match
  - Select based on X criteria, but sort using field Y via the BY word

## Operators—Logical

Operator	Description
NOT	returns a TRUE value if an expression is false, and FALSE if an expression is true
AND	returns a TRUE value if all expressions are true, otherwise FALSE
OR	returns a TRUE value if at least one value is true, otherwise FALSE

## Operators—Logical

## Operators—Comparison

<b>Name</b>	<b>Operator</b>
less than	< or LT
less than or equal to	<= or LE
greater than	> or GT
greater than or equal to	>= or GE
equal to	= or EQ
not equal to	<> or NE

## Operators—Comparison



## BEGINS Operator

- ▲ Tests a character expression to see if that expression begins with a second character expression
- ▲ May search on an index if the field is the leading component of an index.

- ▲ Example:

```
FOR EACH cm_mstr WHERE cm_sort BEGINS "jo":  
    DISPLAY cm_sort.  
END.
```

- NOTE: The query will find "**J**ohnson" and "**J**ohn Smith." The query will not find "J Johnson & CO."

## BEGINS Operator



## MATCHES Operator

- ▲ Compares a character expression to a pattern and evaluates to TRUE if the expression satisfies the pattern criteria
- ▲ Performs a sequential search, will not bracket from an index

- ▲ Example:

```
FOR EACH cm_mstr WHERE cm_sort MATCHES "jo*":  
    DISPLAY cm_sort.  
END.
```

- ▲ Use wildcard characters for pattern matching
  - asterisk (\*) = any one or more characters
  - period (.) = one character only

## MATCHES Operator

## CONTAINS Operator

- ▲ Checks whether the supplied string is contained anywhere in the field reference when the field is defined as a word index
- ▲ Requires a word index

```
FOR EACH cm_mstr WHERE cm_sort CONTAINS
"John Doe"
    DISPLAY cm_sort.
END.
```

The space is treated as a logical AND. The search will find "John Doe and Company," "Doe & John," and "John Franklin Doe." The search will not find "Johnson and Doe Inc.," "Doe & Company," or "John Acker CEO."

## CONTAINS Operators



## Sorting with BY Option

### ▲ Syntax:

```
WHERE searchExp BY field1 [DESCENDING]
```

- ▲ Sorts the selected records using *field1*
- ▲ Without the BY option, records retrieved in the order of the index used to satisfy the *searchExp* criteria
- ▲ If the BY field is not indexed, a temporary sort table is generated after selection to sort and then retrieve the records; could be a performance hit
- ▲ Example:

```
FOR EACH cm_mstr BY cm_cr_limit BY cm_sort:
```

## Sorting with BY Option

## USE-INDEX Option

- ▲ Identifies the index to use while selecting records
- ▲ Overrides specified in the WHERE, USING, OF, or constant options.

```
FIND FIRST pt_mstr USE-INDEX i_pt_desc.
REPEAT WHILE AVAILABLE pt_mstr:
  DISPLAY pt_part pt_desc1.
  FIND NEXT pt_mstr.
END.
```

## USE-INDEX Option

Using the index of `I_pt_desc`, find the first `pt_mstr`.

This indicates that it might not be the first part, but the first description alphabetically. Then, since the `FIND NEXT` does not specify any index, the primary index is invoked for the remainder of the procedure. So the first `pt_mstr` using the description will be found. Where ever that part number is within the `pt_mstr`, the remainder of the `pt_mstr` will then be displayed.



## Indexing

- ▲ Indexing greatly impacts performance
  
- ▲ Top reasons of poor performance
  - incorrect index design
  - index design okay but correct index not used by code with use-index
  - the BY option does not match the index sort

## Indexing



## Simple WHERE Clause

WHERE searchExp [BY field1]

- ▲ If there is an index on the searchExp field, or if the field is first in a compound index, uses that index
- ▲ Else: Primary index
- ▲ If searchExp references a word index, uses that
- ▲ BY clause uses an index for *field1* if available
- ▲ Else: temporary sort table built

### Simple WHERE Clause



## Compound WHERE Clause 1

```
WHERE searchExp AND searchExp [BY  
    field1]
```

- ▲ Progress evaluates both sides of compound clauses
- ▲ On FOR EACH, if both sides are indexed, or are leading components of compound indexes, uses both
- ▲ Else: whichever index qualifies and primary index
- ▲ FINDs use only first qualifying index, else primary
- ▲ Progress does not guarantee sort order for multiple index retrievals
  - Use the BY option, or the USE-INDEX option to guarantee sort order

## Compound WHERE Clause 1



## Compound WHERE Clause 2

WHERE searchExp OR searchExp [BY  
field1]

- ▲ Progress evaluates both sides of compound clauses
- ▲ If both sides are indexed, or are leading components of compound indexes, uses both
- ▲ Else: whichever index qualifies and primary index

## Compound WHERE Clause 2



## Choosing a Single Index

- ▲ Use the word index if CONTAINS phrase appears
- ▲ Unique index with all of its components used in active equality matches
- ▲ Index with the most active\* equality matches
- ▲ Index with the most active range matches
- ▲ Index with the most sort matches
- ▲ Index that comes first alphabetically
- ▲ Primary index

**\* active matches are stand-alone or leading index components, and if joined, are joined by AND**

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## Choosing a Single Index

This is the order in which Progress will select an index for any lookup if the index is not mandated via the USE-INDEX option.



## XREF Output

```

1 COMPILE d:\v7\v7ctrain\code\x.p
1 CPINTERNAL iso8859-1
1 CPSTREAM ibm850
3 STRING "pt_mstr" 8 NONE UNTRANSLATABLE
3 SEARCH train1.pt_mstr i_pt_part WHOLE-INDEX
4 ACCESS train1. pt_mstr pt_part
4 STRING ">>9" 3 NONE TRANSLATABLE FORMAT
5 STRING "Part Number" 15 LEFT TRANSLATABLE
5 STRING "pt_part" 8 LEFT TRANSLATABLE
5 STRING "-----" 17 NONE
  UNTRANSLATABLE
5 STRING "i_pt_part" 10 NONE UNTRANSLATABLE

```

## XREF Output

## Word Index

```
FOR EACH so_mstr WHERE so_rmks CONTAINS  
  "rush"  
  AND so_nbr = "3000":  
    DISPLAY so_nbr so_due_date so_rmks.  
END.
```

- ▲ Uses index so\_rmks

## Word Index

## Unique Index – Equality Matches

```
FOR EACH pt_mstr WHERE pt_critical = NO
    AND pt_group = "G1"
    AND pt_status = "":
    DISPLAY pt_group pt_status pt_price.
END.
```

### Uses index i\_pt\_critical

- Equality matches on all components
- Used on *type, status, group* fields

## Unique Index–Equality Matches



02-046.p

## Most Active Equality Matches

```
FOR EACH pt_mstr WHERE pt_group = "G1" AND  
    pt_part >= "100" AND pt_price > 1.00:  
    DISPLAY pt_group pt_status pt_price.  
END.
```

### Uses index i\_pt\_group

- pt\_group has an active equality match,  
pt\_part has an active range match

## Most Active Equality Matches

## Most Active Range Matches

```
FOR EACH pt_mstr WHERE pt_desc1 >= "a"  
    AND pt_group MATCHES "G*":  
    DISPLAY pt_part pt_group pt_price.  
END.
```

- ▲ Uses index i\_pt\_desc
  - the MATCHES operator never brackets an index
  - the field pt\_desc1 is the only active range match

## Most Active Range Matches

## Most Active Sort Matches

```
FOR EACH pt_mstr WHERE pt_qoh > 100 BY  
  pt_part:  
  DISPLAY pt_desc1 pt_part pt_group  
  pt_qoh.  
END.
```

- ▲ Uses index i\_pt\_part
  - the field pt\_part is the sort index
  - pt\_qoh is not indexed
  - **Note:** all sort matches are active

## Most Active Sort Matches

## Alphabetic Index Selection

```
FOR EACH pt_mstr WHERE pt_part > "10"  
  AND pt_desc1 BEGINS "a":  
  DISPLAY pt_part pt_desc1.  
END.
```

### ▲ Uses index i\_pt\_desc

- a tie: the two indexes have the same number of active range matches
- use the alphabet to pick the index. i\_pt\_desc comes before i\_pt\_part alphabetically

## Alphabetic Index Selection

## Primary Index

```
FOR EACH pt_mstr WHERE pt_price >
    100.00
    AND pt_qoh > 100:
    DISPLAY pt_part pt_price pt_qoh.
END.
```

- ▲ Uses primary index, i\_pt\_part
  - neither search field indexed
  - selects using primary index
  - may use WHOLE-INDEX

## Primary Index

## PRESELECT Phase

- ▲ Used instead of FOR, PRESELECT builds a complete results list for all requested records
  - Use this to identify immediately records to be returned, or
  - To immediately lock all records returned
- ▲ Initial performance cost, rather than ongoing

## PRESELECT Phase

FIND is then used on the records that are part of the PRESELECT.



## Bracketing

- ▲ Once one or more indexes are selected, Progress attempts to return the fewest records that satisfy
- ▲ Rules for bracketing – examine each index component:
  - Bracket on active equality matches
  - Bracket an active range match, but no more after that
  - Unbracketed search:

```
SEARCH reachv9.pt_mstr i_pt_part WHOLE-INDEX
```



## Bracketing



## Some Indexing Guidelines

- ▲ As number of records that satisfy a query to total records increases, desirability of index access decreases
- ▲ Implement fewer indexes on tables with heavy update activity and limited access, and vice versa
- ▲ Most index processing occurs on server side, returning the minimum required records to the client
- ▲ To avoid:
  - Joining range matches with AND
  - Non-indexed ORs
  - Multiple wild card strings in word indexes
  - Word indexes OR non-indexed criterion

## Indexing Guidelines



## Field Lists

- ▲ A *field list* is a subset of the fields that define a record and includes those fields that the client actually requires from the database server
  - optimizes preselected/presorted fetches from the database server
  - may be used with many types of record fetches
    - FOR Statements
    - queries
    - PRESELECT Statements
    - SQL SELECT Statements

### ▲ Syntax

```
record-bufname [FIELDS[([field ...])] | EXCEPT[([field ...])]]
```

## Field Lists



## Field Lists

### ▲ File: Customer

- Fields: cm\_addr cm\_balance cm\_class cm\_cr\_hold  
cm\_cr\_\_limit cm\_cr\_rating cm\_cr\_terms cm\_sort  
cm\_xslspn

```
FOR EACH cm_mstr
NO-LOCK:
```

=

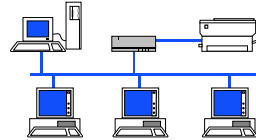
```
FOR EACH cm_mstr
  FIELDS(cm_addr cm_balance
         cm_class
         cm_cr_hold
         cm_cr_limit
         cm_cr_rating
         cm_cr_terms
         cm_sort
         cm_xslspn)
NO-LOCK:
```

Can be deactivated using the `-fldisable` parameter. Progress will then retrieve the whole record, overriding the field list in the procedure.



## Field List Benefits

- ▲ Fetching over a network
  - reduction in network traffic
- ▲ Fetching from local DataServers
  - benefits from reading only a portion of the record
- ▲ Fetching from remote DataServers that send multiple rows at a time
  - DataServers that package multiple rows per network message benefit from field list fetches
- ▲ Compiling using DataServers for foreign databases
  - Fetch commands store foreign database commands as ASCII text in the r-code. Without field lists, the list of field information can be quite large, thus increasing the size of the r-code



### Field List Benefits

MUST call out every field that is required for update or display.



## Lab 4

1. Allow users to update customer records. Make sure appropriate updates occur to the associated ad\_mstr records, using the Class File Relationships slide. (L0401.p)
2. Allow users to update or create new customer records. Make the appropriate assignments to ad\_mstr. (L0402.p)
3. Display the sales order detail by customer and order. Display the following fields: sod\_line, sod\_qty\_item, sod\_price, and sod\_price multiplied by sod\_qty\_item. (L0403.p)

## Lab 4



## Lab 4 Review



## Lab 4 Review



# **Variables, Messages, and Conversions**



## DEFINE VARIABLE Statement

- ▲ Temporary work space to compute and store data
- ▲ Contains user data, copies of db fields, results of expressions

```
DEFINE VARIABLE variable {AS datatype}|{LIKE
field} {[NO-UNDO] [FORMAT string] [LABEL string]}
```

- ▲ Can be shared globally or hierarchically within a call stack

## DEFINE VARIABLE Statement

SHARED or GLOBAL.

If a variable is defined LIKE a database field, then it takes on the same attributes as database field.

If format is not specified, the default format for the field type is the defined format.



## NO-UNDO

- ▲ Retains a variable value beyond transaction scope by writing the original value to the BI file
- ▲ Intentional data back-out retains variable value
- ▲ NO-UNDO variables are more efficient; use this option whenever possible
- ▲ If you are doing extensive calculations with variables, and you do not need to take advantage of undo processing for those variables, use the NO-UNDO option when defining the variables

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## NO-UNDO

Used when a value does not need to be undone if a particular block is terminated.

## Screen Input: INPUT

### ▲ INPUT Option

- references the value of a field or variable in the screen buffer
- PROMPT-FOR stores user entries in window buffer; INPUT function can look-up, display or assign the values there

### ▲ Like USING option, but not limited to database fields

```
DEFINE VARIABLE x LIKE pt_part LABEL "Part Number".
PROMPT-FOR x.
FIND pt_mstr WHERE pt_part = INPUT x NO-ERROR.
```

## Screen Input: INPUT

Uses the value of the input buffer for the defined variable

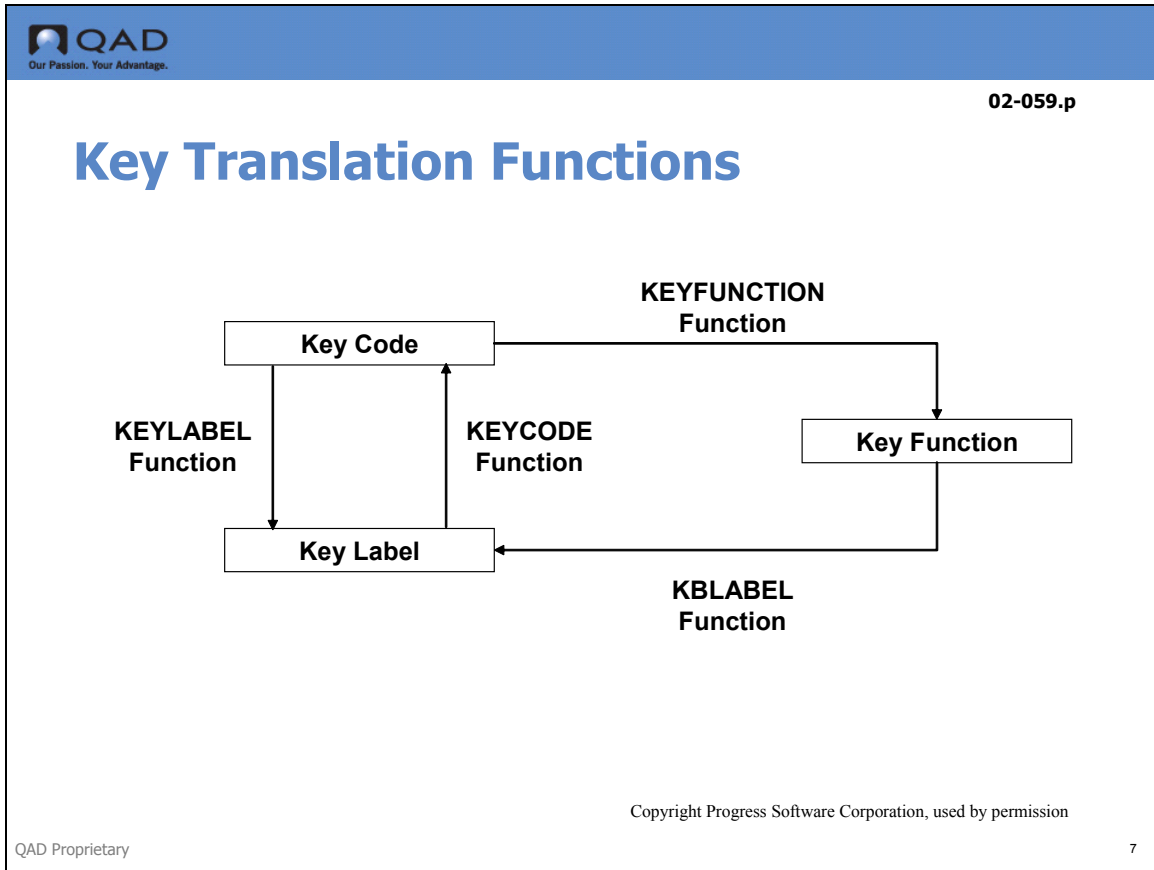


## STATUS Statement

- ▲ Specifies the text that appears in the status line of a window
- ▲ Syntax
  - `STATUS {{DEFAULT [expression]}} | {INPUT [OFF | expression]}}`
    - Limit of 63 characters
- ▲ Reset STATUS at the end of the code requiring the change

## STATUS Statement

STATUS appears frequently in QAD Enterprise Applications code. It is used to display the function key options at the bottom of the screen. This does not control how these keys operate, but lists what keys are active for what purpose.



## Key Translation Functions

PROGRESS can port across platforms because of the ability to translate key definitions.

For example: GO is F1 in a character environment, CTRL-X in some platforms and F2 in GUI/Windows. How these keys translate can be built into the code for easy error or exit processing.

- READKEY
  - Reads one keystroke at a time and sets the value of LASTKEY to the KeyCode of that keystroke.
- LASTKEY
  - Returns the integer value (keycode) of the most recent user event (keystroke)



## Message Statement

- ▲ Displays messages in the message area at the bottom of the window or in an alert box
- ▲ Can include simple SET or UPDATE
- ▲ Procedural checkpoint
- ▲ Basic syntax:

```
MESSAGE {expression|{SKIP [(n)]}}... [VIEW-AS
    ALERT-BOX [alert-type] [BUTTONS button-set]
    [TITLE title-string]] [{SET|UPDATE} field]
```

- ▲ Example:

```
DEFINE VARIABLE x AS LOGICAL.
MESSAGE "Add Part?" UPDATE x.
```

## Message Statement



## ALERT-BOX Phrase

- ▲ Graphical message box with buttons
- ▲ INFO, QUESTION, WARNING, ERROR types
- ▲ YES-NO, YES-NO-CANCEL, OK, OK-CANCEL, RETRY-CANCEL button sets
- ▲ Alert-box messages can only update logical variables

```
MESSAGE
```

```
  "Update item?"
```

```
  VIEW-AS ALERT-BOX QUESTION BUTTON YES-NO-CANCEL
```

```
  UPDATE x AS LOGICAL.
```

## ALERT-BOX Phrase



## STRING, SUBSTRING Functions

- ▲ STRING converts a value of any data type into a character value

- ▲ Syntax:

```
STRING (source [, format])
```

- ▲ SUBSTRING extracts a portion of a character string from a field or variable

- ▲ Syntax:

```
SUBSTRING (source, position [, length [, type]])
```

## STRING, SUBSTRING Functions



## TRIM Function

- ▲ Removes leading and trailing white space, or other specified characters, from a character string.

- ▲ Syntax:

```
TRIM(string[,trim-chars])
```

## TRIM Function



## CASE Statement

- ▲ Provides a multi-way decision based on the value of a single expression
- ▲ Put the most likely matches first
  - On the first branch where the *value* matches the *expression*, the associated *statement* is executed

CASE *expression*:

```
{WHEN value [OR WHEN value]... THEN {statement}}  
[OTHERWISE {statement}]
```

```
END [CASE].
```

- ▲ Added in Version 8

## CASE Statement



## IF ... THEN ... ELSE Function

- ▲ Evaluates to one of two expressions, depending on the value of a third conditional expression

- ▲ Syntax:

```
IF conditional-expression  
  THEN expression1 ELSE expression2
```

- ▲ Example:

```
ASSIGN  
  msg = IF x > 5 THEN "High" ELSE "Low".
```

## IF...THEN...ELSE Function



## Editing Phrase

- ▲ Allows the application to manage the input one key stroke at a time during a PROMPT-FOR, SET, or UPDATE statement
- ▲ This block executes once for each key stroke received during execution of the input statement
- ▲ Basic syntax

```
UPDATE field1 field2... EDITING:  
    READKEY.  
    APPLY LASTKEY.  
END.
```

## Editing Phrase

EDITING is used when there needs to be a protection against specific characters within an input field. For example, in User Maintenance, if a special character is restricted, there could be logic to prevent a special character by disallowing entry of that character keystroke.

## FRAME-FIELD, FRAME-VALUE

- ▲ FRAME-FIELD returns the name of the input field the cursor is in during data entry; otherwise returns the name of the input field the cursor was last in
- ▲ FRAME-VALUE returns the (character string) value of the input field that the cursor is in to the current input field; otherwise returns the (character string) value of the input field the cursor was last in
  - Can be assigned

## FRAME-FIELD, FRAME-VALUE

Used along with EDITING. Identifies what value is in the screen buffer where the cursor resides. For example, if you begin to type a part number and then press F2 help. The browse recognizes what was already input and begins the browse as of that substring

CHAPTER 7

# Validation and Help



## Validation Overview

- ▲ Validation is method of ensuring data integrity
- ▲ Most effective on the schema level
- ▲ Improved schema validation via triggers unavailable in earlier Progress versions - covered later in course
- ▲ Field validation only in procedural model

## Validation Overview



## Field-Level Validation

- ▲ Schema-defined
  - works in all programs that reference the field
- ▲ Session-defined
  - overrides the schema-defined validation
  - specified in the field's *format-phrase*
  - can also use to “turn off” schema defined validation
  - VALIDATE Statement and Method()
- ▲ Bound in the r-code at compile time
- ▲ For complex validations use schema or session triggers

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### Field-Level Validation

- SCHEMA-Defined

Actually resides within the data dictionary on the field. The .v program is bound into the r-code at compile time for any procedure that references that field



## Session-Defined Validation

- ▲ Specifies a condition which must be true for user input to be accepted
- ▲ Specifies error message to be displayed if not
- ▲ Validation occurs when the field is modified
  - if the field is not modified, validation occurs on the GO event
- ▲ Example

```
UPDATE
  X
  Y VALIDATE (y > 0, "Must be greater than zero")
  Z.
```

## Session-Defined Validation

VALIDATE statement forces the condition to be met. Additionally, it can 'grand-father' in old records that should not be subject to new validations. For example, if a new trigger forces new parts to have price greater than 0, it is possible with the validate statement to only validate for new items, letting old items to not be held to new rules.

## VALIDATE Statement

- ▲ Verifies that a record complies with mandatory field and unique index definitions
- ▲ Because validation is done automatically, you rarely have to use the VALIDATE statement
- ▲ PROGRESS automatically validates a record when
  - a record in the record buffer is replaced by another
  - a record's scope iterates or ends
  - the innermost iterating subtransaction block that creates a record iterates, or
  - a transaction ends

## VALIDATE Statement



## VALIDATE() Method

- ▲ Executes any validation tests established in a database or by VALIDATE option of the format phrase
- ▲ Executes validation tests for every supported field-level object in the frame or dialog
- ▲ Logical; returns TRUE if successful
- ▲ On failure, validation message displays and focus moves to first failed screen object

## VALIDATE() Method



## CAN-FIND Function

- ▲ Returns TRUE if a record is found that meets the specified FIND criteria; otherwise returns FALSE
- ▲ Use to see if a record exists with less system overhead than a FIND – does not retrieve record

### ▲ Basic syntax

```
CAN-FIND([FIRST|LAST] record [WHERE expression]
[USE-INDEX index] [SHARE-LOCK|NO-LOCK] [NO-WAIT])
```

### ▲ Example

```
IF CAN-FIND(cm_mstr WHERE cm_addr = "1") THEN
  MESSAGE "Record exists."
```

## CAN-FIND Function

Does not actually pull record into the record buffer. Merely a way to test for existence of the record.

## CAN-DO Function

- ▲ Returns TRUE if a character value exists in a comma-delimited list; otherwise returns FALSE
- ▲ Use the CAN-DO function instead of stringing many OR conditions together
- ▲ Example

```
IF CAN-DO ("A,B,C,D", x) THEN MESSAGE "Value is in set".
```

## CAN-DO Function

If the current value of 'x' is present in the list of arguments (A, B, C and D), then TRUE is returned.



## Field-Level Help

- ▲ If you define field-level help in the schema, the help message appears in all programs that reference the field
- ▲ To override the schema field-level help, you may define field-level help in the *format-phrase* for the particular field
- ▲ PROGRESS binds the field-level help into the r-code at compile time

## Field-Level Help

Field-Level Help is hard-coded if not applied at the schema level. This is not the same as traditional FIELD HELP or PROCEDURE HELP. Field-Level Help displays at the bottom of a screen while the field the help applies to is in focus.

Use the HELP statement to hardcode.



## Field-Level Help

- ▲ Limited to 63 characters
  - truncated at runtime
- ▲ If input device is not terminal, HELP strings ignored
- ▲ Can also specify NO-HELP to override Data Dictionary and FORMAT phrase help with no help.

## Field-Level Help

- ▲ Field-level help must be a constant
  - expressions provided as field-level help do not compile

- ▲ Example:

```
/* This program does not compile */  
FOR EACH cm  
  UPDATE  
    cm_ad [REDACTED] de for " +  
    cm_sort.  
END.
```



## APPLHLP.P

- ▲ A centralized means to implement *context-sensitive help*
- ▲ One per application
- ▲ PROGRESS uses the PROPATH to find it
- ▲ Does not allow parameters, but it has access to all the default PROGRESS parameters [FRAME-FIELD, FRAME-DB ...]

## APPLHELP.P

Along with `gpapplhlp.p` (in QAD Enterprise Applications), `APPLHELP.P` controls the use of help via the F2 or F6 (user menu) functions.

## Manipulating the PROPATH

- ▲ You can change your **PROPATH** on the fly
- ▲ PROGRESS searches the PROPATH from left to right to find a program to run
- ▲ Changing the PROPATH on the fly speeds up operating system searches
- ▲ PROPATH is a character string
- ▲ All string functions may be used to manipulate the PROPATH
- ▲ Example:

```
UPDATE x.  
IF x = "GL" THEN PROPATH = "/usr/gl".  
ELSE IF x = "AR" THEN PROPATH = "/usr/ar".
```

## Manipulating the PROPATH



## Lab 5

1. Update the part master using a variable to find records. Run the update from a user's response to a message statement. (L0501.p)
2. Add a message to allow user to create a new part record. (L0502.p)
3. Add help to pt\_desc2 and validation for pt\_group. (L0503.p) Valid values for pt\_group are G1 and G2.

## Lab 5

## Lab 5 Review



### Lab 5 Review



CHAPTER 8

# Frames



## Frames in Progress

- ▲ A rectangular display area within a window that PROGRESS uses to display field-level widgets and other frames
- ▲ Allocated to hold field-level widgets referenced by screen display and input statements
- ▲ Allocation is determined by the compiler's top-to-bottom pass of a procedure
  - frames are allocated to blocks that display widgets
    - REPEAT blocks
    - FOR EACH blocks
    - DO WITH FRAME blocks
    - Procedure blocks

## Frames in PROGRESS

## Frame Characteristics

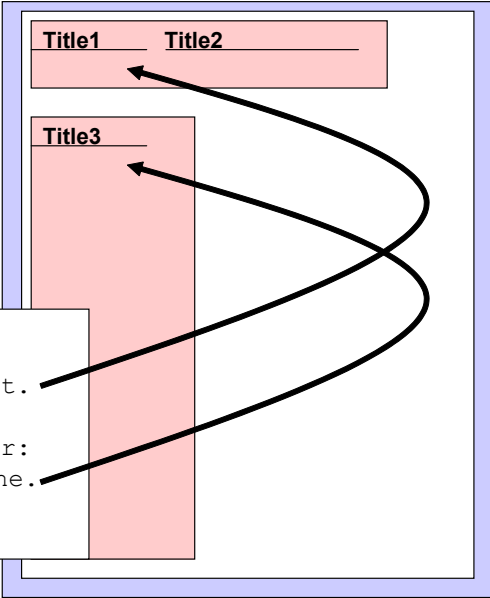
- ▲ Allocation:
  - The display of field-level objects (widgets)
- ▲ Scope:
  - The display of multiple records or value sets
- ▲ Appearance:
  - Use of the frame-phrase to manage size, layout, color, and placement
- ▲ Processing:
  - Controlling "down" attributes, reusing frames, scrolling in frames

## Frames Characteristics

**QAD**  
Our Passion. Your Advantage.

## Allocation: Top-Down Compile

- ▲ One pass:
  - screen real estate
  - data processing
- ▲ Top-to-bottom
- ▲ Left-to-right



```

FOR EACH so_mstr:
  DISPLAY so_nbr so_cust.
  FOR EACH sod_det
  WHERE sod_nbr = so_nbr:
    DISPLAY so_line.
  END.
END.

```

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## Allocation: Top-Down Compile

## Default Frame Appearance

### ▲ Basic syntax

```
WITH [SIDE-LABELS] [n COLUMNS] [FRAME frame].
```

### ▲ Examples

```
INSERT pt_mstr.
```

```
INSERT pt_mstr WITH SIDE-LABELS.
```

```
INSERT pt_mstr WITH 2 COLUMNS.
```

## Default Frame Appearance



## Appearance: Frame Phrase

- ▲ INSERT pt\_mstr
  - column labels
  - all fields are displayed
  - fields displayed by Data Dictionary “field order number”
  - if no field label is defined, field name is used
  - PROGRESS subscripts the arrays

## Appearance: Frame Phrase

## Appearance: Frame-Phrase

- ▲ INSERT `pt_mstr` WITH SIDE-LABELS
  - labels display on the left side of the field
  - all else is the same

### Appearance: Frame-Phrase

## Appearance: Frame-Phrase

- ▲ INSERT pt\_mstr WITH 2 COLUMNS.
  - formats data fields into a specific number of columns
  - implies SIDE-LABELS
  - labels are right-justified
  - labels are truncated
    - 1 COLUMNS, max label length is 16
    - 2 COLUMNS, max label length is 14
    - 3 COLUMNS, max label length is 12

### Appearance: Frame-Phrase

## Frame Scope

- ▲ All REPEAT and FOR EACH blocks scope frames by default
- ▲ Innermost iterating block gets a "down frame"
- ▲ Frames are scoped to one block only
- ▲ Frame scope is not dynamic: memory is not freed when scope is complete

## Frame Scope

## Frame Scope

```
DISPLAY "Hello".
```

```
FOR EACH cm_mstr:
```

```
    DISPLAY cm_addr cm_sort } Block 2  
    LEAVE.
```

```
END.
```


```
PAUSE.
```

```
DISPLAY "I'm the PROCEDURE block 1".
```

▲ Block 1 = Procedure block

▲ Block 2 = FOR EACH block

## Frame Scope

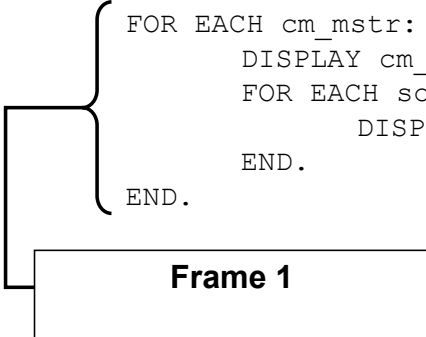

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## Frame Scope

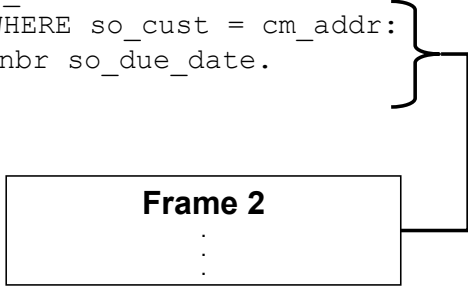
```

FOR EACH cm_mstr:
    DISPLAY cm_addr cm_sort.
    FOR EACH so_mstr WHERE so_cust = cm_addr:
        DISPLAY so_nbr so_due_date.
    END.
END.

```



**Frame 1**



**Frame 2**

Frame 1 is the default frame scoped to the outer FOR EACH block.

If named, you can also access this frame from the inner FOR EACH block.

Frame 2 is the default frame scoped to the inner FOR EACH block.

You cannot access this frame from the outer FOR EACH block without raising its scope.

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## Frame Scope



## Determining Down Frames

Is the block an iterating block?	YES
Is the default frame scoped to the block?	YES
Is it the innermost block (no inside block?)	YES
<hr/>	
Then the frame type is:	DOWN
<hr/> <hr/>	
All other <b>default</b> combinations:	ONE-DOWN

## Determining Down Frames

## Frame Scope

```

DISPLAY "Hello".
FOR EACH cm_mstr:
  DISPLAY cm_addr cm_sort.

```

```

  FOR EACH so_mstr
    WHERE so_cust = cm_addr:
      DISPLAY so_nbr.
  END.

```

```

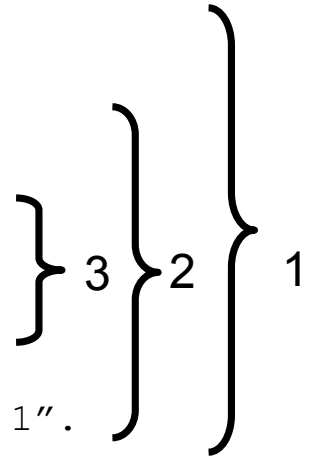
END.

```

```

DISPLAY "I'm the PROCEDURE block 1".

```



- ▲ Block 1 = Procedure block
- ▲ Block 2 = FOR EACH cm\_mstr block
- ▲ Block 3 = FOR EACH so\_mstr block -- DOWN

## Frame Scope



## Controlling Frames

- ▲ Using named frames
  - Managing allocation and scope
- ▲ Declaring DOWN frames
- ▲ Using FORM Statements or DEFINE FRAME
  - Names the frame and allows control over appearance and processing
- ▲ Adding processing capabilities to a frame
  - Sharing frames
  - Reusing a frame
  - Scrolling frames

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## Controlling Frames

Sharing a frame is similar to sharing a variable. The frame definition is shared and accessed by multiple procedures, allowing data from multiple procedures to be displayed within the same frame.

## Named Frames

- ▲ Use named frames to:
  - Reference frames in enclosed blocks (raise the scope of a frame)
  - Control frame appearance and processing
  - Override default frame characteristics

### Named Frames

## Named Frames

### ▲ Four options:

- Name the default frame (FOR EACH ... with FRAME a) to reuse the frame in an enclosed block
  - Takes on default characteristics
- Name a new frame for use by the DISPLAY component (DISPLAY ... with FRAME a)
  - Loses default characteristics (DOWN)
- Use the FORM statement
  - Scopes named frames to the procedure
  - Allows for extensive definition of appearance and processing
- Use the DEFINE FRAME statement
  - Allows you to scope named frames as needed
  - Also allows extensive definition

## Named Frames

## Named Frames

- ▲ The default frame is used unless you explicitly name a frame and use that frame
- ▲ If you name a frame it becomes the default frame and no unnamed frame is allocated to the block
- ▲ To raise the scope of a frame (include records from enclosing blocks), scope the frame to an enclosing block
- ▲ Scoping a frame to an encompassing block AFTER it has been scoped to an inner block returns a compile-time error:
  - “Invalid reference to a frame outside its scope. (231)”

## Named Frames

## Creating Named Down Frames

- ▲ Down is allocation of lines AND data
- ▲ If a frame is scoped to the block but not the default frame of the block, make it a down frame
- ▲ If a frame is not scoped to the block, make it a down frame and use the DOWN WITH FRAME *<framename>* statement

## Creating Named Down Frames



## Frame Flashing

- ▲ Occurs when an iterating block displays to a frame that is scoped to an enclosing block
- ▲ Each iteration of the block overwrites the data from the previous iteration
- ▲ Solved with the DOWN WITH FRAME statement

## Frame Flashing



## FORM Statement

- ▲ Defines the layout and certain processing attributes of a frame
- ▲ Scopes the frame to the current block
- ▲ Determines the display sequence
- ▲ An UPDATE statement using the FORM determines the Tab sequence (unless...)
- ▲ Basic syntax

```
FORM [form-item...] [frame-phrase]
```

## FORM Statement

## DEFINE FRAME Statement

- ▲ Defines and creates a frame or dialog box that can be used within a procedure or shared among several procedures
- ▲ Does not scope the frame to a block until it is used
- ▲ Syntax
  - ▲ `DEFINE [[ NEW ] SHARED ] FRAME frame [ form-item ... ] [ DROP-TARGET ] [ { HEADER | BACKGROUND } head-item ... ] { [ frame-phrase ] }`
  - ▲ `DEFINE [ [ NEW ] SHARED ] FRAME frame record [ EXCEPT field ... ] [ DROP-TARGET ] { [ frame-phrase ] }`

## DEFINE FRAME Statement



## FORMAT Phrase

- ▲ Specifies one or more attributes for a widget
- ▲ Apply to widgets in FORM or DEFINE FRAME
- ▲ Syntax

```
[at-phrase ][ AS datatype | LIKE field ][ ATTR-SPACE |
NO-ATTR-SPACE ][ AUTO-RETURN ][ BGCOLOR expression ][
BLANK ][ COLON n | TO n ][ COLUMN-LABEL label ][
DEBLANK ][ DCOLOR expression ][ DISABLE-AUTO-ZAP ][
FGCOLOR expression ][ FONT expression ][ FORMAT
expression ][ HELP string ][ LABEL label [ , label ] ...
| NO-LABELS ][ NO-TAB-STOP ][ PFCOLOR expression ][
VALIDATE ( condition , msg-expression ) ][ view-as-
phrase]
```

- ▲ Example

```
DEFINE FRAME f1
var_1 AT 20 AS CHARACTER FORMAT "X(18)" HELP "Choose
carefully." LABEL "Pick One" VIEW-AS RADIO-SET RADIO-
BUTTONS "&Life", 1, "&Death", 2.
```

## FORMAT Phrase

## Frame Phrase

- ▲ Specifies overall layout and processing properties of a frame for frame definition (DEFINE FRAME and FORM), block header (DO, FOR EACH, and REPEAT), and data handling (DISPLAY, SET, etc.) statements
- ▲ Syntax

```

WITH [ACCUM [max-length] [at-phrase] [ATTR-SPACE|NO-ATTR-
SPACE][CANCEL-BUTTON button-name] [CENTERED] [color-
specification][COLUMN expression] [n COLUMNS] [DEFAULT-
BUTTON button-name][[expression] DOWN] [EXPORT] [FONT
expression] [FRAME frame] [KEEP-TAB-ORDER] [NO-BOX] [NO-
HIDE] [NO-LABELS] [USE-DICT-EXPS] [NO-VALIDATE] [NO-HELP]
[NO-UNDERLINE] [OVERLAY][PAGE-BOTTOM|PAGE-TOP] [RETAIN n]
[ROW expression] [SCREEN-IO|STREAM-IO] [SCROLL n]
[SCROLLABLE][SIDE-LABELS] [size-phrase][STREAM stream]
[THREE-D][title-phrase] [TOP-ONLY][USE-TEXT] [V6FRAME
[USE-REVVIDEO|USE-UNDERLINE]] [VIEW-AS DIALOG-BOX] [WIDTH
n] [IN WINDOW window]
  
```

## Frame Phrase



## Lab 6

1. Update or create part records in a frame. Continue to use availability, validation, and help. (L0601.p)
2. Enable users to review sales orders for a part if they wish. Use a message box. (L0602.p)

## Lab 6

## Lab 6 Review



## Lab 6 Review



# Reporting and Input/Output

## Aggregate Phrase

- ▲ Identifies one or more values to calculate based on a change in an expression or a break group
- ▲ Syntax

{ AVERAGE COUNT MAXIMUM MINIMUM TOTAL SUB-AVERAGE SUB-COUNT SUB-MAXIMUM SUB-MINIMUM SUB-TOTAL }	... [LABEL <i>aggr-label</i> ] [BY <i>break-group</i> ]
--	---

## Aggregate Phrase

Used in conjunction with looping through a FOR EACH



## BREAK Group

- ▲ Used when you want to conditionalize processing based on when the value of a certain field changes over a series of block iterations
- ▲ Use in conjunction with the ACCUMULATE statement and ACCUM function.

### ▲ Syntax

```
FOR EACH file WHERE expression BREAK BY field1:  
    IF FIRST-OF(field) THEN...  
    IF LAST-OF(field) THEN...  
END.
```

## Break Group



## ACCUMULATE Statement

- ▲ Calculates one or more aggregate values of an expression during the iterations of a block
- ▲ Use the ACCUM function to access the result of this accumulation

- ▲ Syntax

ACCUMULATE { *expression(aggregate-phrase)* }

- ▲ Example

```
FOR EACH so_mstr, each sod_det where sod_nbr =
    so_nbr
BREAK BY so_nbr:
    ACCUMULATE sod_qty_item * sod_price(TOTAL BY
    so_nbr) .
END.
```

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## ACCUMULATE Statement

ACCUMULATE performs the function of accumulating (summing) a value.

ACCUM will access the value the ACCUMULATE statement arrived at.

## ACCUM Function

- ▲ Returns the value of an aggregate expression that is calculated by an ACCUMULATE or aggregate phrase of a DISPLAY statement

- ▲ Syntax

ACCUM {aggregate-expression}

- ▲ Example

```
FOR EACH so_mstr, each sod_det where sod_nbr = so_nbr
BREAK BY so_cust:
  ACCUMULATE sod_qty_item * sod_price(TOTAL BY so_cust).
  IF LAST-OF(so_cust) then
    DISPLAY so_cust
      (ACCUM TOTAL BY so_cust sod_qty_item * sod_price).
END.
```

## ACCUM Function



## Input/Output

- ▲ Input
  - The keyboard is the default input
  - You may redirect input from another device
    - FILE / OTHER
- ▲ Output
  - The screen is the default output
  - Screen is not a paged device
  - You may redirect output to another device
    - PRINTER / FILE
  - GUI objects only display well on the screen, use STREAM-IO in your frame statement to format the frame for streaming to a text file or printer
- ▲ May have multiple INPUT & OUTPUT streams

## Input/Output



## OUTPUT TO Statement

- ▲ Specifies a new output destination
- ▲ Use with DISPLAY, EXPORT, PUT statements
- ▲ Syntax:

```

OUTPUT [STREAM stream] TO {PRINTER [printer-name]
|opsys-file | opsys-device | TERMINAL
| VALUE (expression) | "CLIPBOARD" }

[ APPEND ] [ ECHO | NO-ECHO ] [ KEEP-MESSAGES ]
[ NO-MAP | MAP protermcap-entry ] [ PAGED ]
[ PAGE-SIZE { constant | VALUE ( expression ) } ]
[ UNBUFFERED ]
[ NO-CONVERT | { CONVERT [ TARGET target-codepage ]
[ SOURCE source-codepage ] }

```

## OUTPUT TO Statement



## Redirecting Output

- ▲ OUTPUT TO PRINTER
  - redirects the output to the default printer
- ▲ OUTPUT THROUGH `lp -d printer-name`
  - typical UNIX printer command
  - only available on shared memory systems
- ▲ OUTPUT TO *opsys-file*
  - outputs to a file
- ▲ OUTPUT TO TERMINAL PAGE-SIZE 20
  - good for quick testing
  - turns the screen into a paged device
- ▲ OUTPUT CLOSE
  - terminates output
  - the program end also terminates output

## Redirecting Output


## DISPLAY Statement

- ▲ Uses default formats and displays it to the current output destination

- ▲ Example:

```
OUTPUT TO custfile.  
FOR EACH cm_mstr NO-LOCK:  
    DISPLAY cm_mstr.  
END.
```

## DISPLAY Statement



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**02-097.p**

## DISPLAY Statement

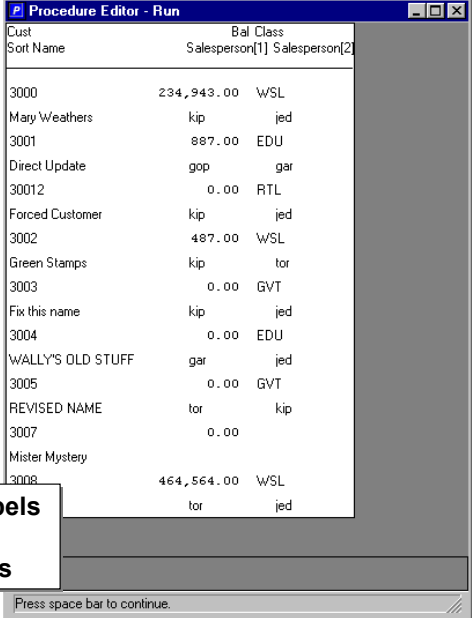
```

/* 02-097.p */

OUTPUT TO TERMINAL.

FOR EACH cm_mstr:
    DISPLAY cm_mstr
    EXCEPT cm_cr_hold
           cm_cr_limit
           cm_cr_rating
           cm_cr_terms.

END.
```




Cust	Sort Name	Bal	Class
3000	Mary Weathers	234,943.00	kip WSL jed
3001	Direct Update	887.00	gop gar
30012	Forced Customer	0.00	kip RTL jed
3002	Green Stamps	487.00	kip tor
3003	Fix this name	0.00	kip jed
3004	WALLY'S OLD STUFF	0.00	gar jed
3005	REVISED NAME	0.00	tor kip
3007	Mister Mystery	0.00	
3008		464,564.00	tor WSL jed

- Defaults to column labels
- Unquoted strings
- Untrimmed field values

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## DISPLAY Statement

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02-098.p

## DISPLAY Statement

```

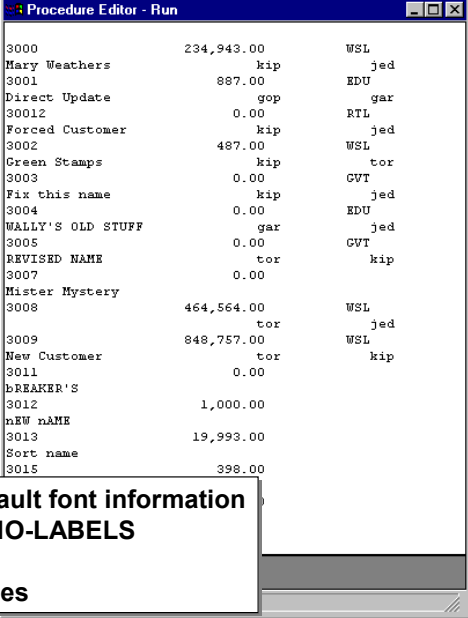
/* 02-098.p */

OUTPUT TO TERMINAL PAGED.

FOR EACH cm_mstr:
    DISPLAY cm_mstr
    EXCEPT cm_cr_hold
             cm_cr_limit
             cm_cr_rating
             cm_cr_terms
    WITH NO-LABELS.

END.

```




Account Number	Description	Amount	User Initials
3000		234,943.00	WSL
Mary Weathers	kip		jed
3001		887.00	EDU
Direct Update	gop		gar
30012		0.00	RTL
Forced Customer	kip		jed
3002		487.00	WSL
Green Stamps	kip		tor
3003		0.00	GVT
Fix this name	kip		jed
3004		0.00	EDU
WALLY'S OLD STUFF	gar		jed
3005		0.00	GVT
REVISED NAME	tor		kip
3007		0.00	
Mister Mystery			
3008		464,564.00	WSL
	tor		jed
3009		848,757.00	WSL
New Customer	tor		kip
3011		0.00	
bREAKER'S			
3012		1,000.00	
NEW NAME			
3013		19,993.00	
Sort name			
3015		398.00	

- PAGED removes default font information
- Labels removed by NO-LABELS
- Unquoted strings
- Untrimmed field values

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## Display Statement



Our Passion. Your Advantage.

02-099.p

## DISPLAY Statement

```

/* 02-099.p */

OUTPUT TO TERMINAL PAGED.

FOR EACH cm_mstr:
  DISPLAY cm_mstr
  EXCEPT cm_cr_hold
           cm_cr_limit
           cm_cr_rating
           cm_cr_terms
WITH STREAM-IO.

END.
```

Procedure Editor - Run

Cust	Bal Class	Sort Name
Salesperson[1] Salesperson[2]		
-----		
3000	234,943.00 WSL	Mary Weathers
kip	jed	
3001	887.00 EDU	Direct Update
gop	gar	
30012	0.00 RTL	Forced Customer
kip	jed	
3002	487.00 WSL	Green Stamps
kip	tor	
3003	0.00 CVT	Fix this name
kip	jed	
3004	0.00 EDU	WALLY'S OLD STUFF
gar	jed	
3005	0.00 CVT	REVISED NAME
tor	kip	
3007	0.00	Mister Mystery
3008	464,564.00 WSL	
tor	jed	
3009	848,757.00 WSL	New Customer
tor	kip	
3011	0.00	BREAKER'S

- STREAM-IO creates platform-independent output
- PAGED removes default font information
- Default column labels
- Unquoted strings
- Untrimmed field values -- **exact field formats**

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## DISPLAY Statement

02-100.p

## DISPLAY Statement

```

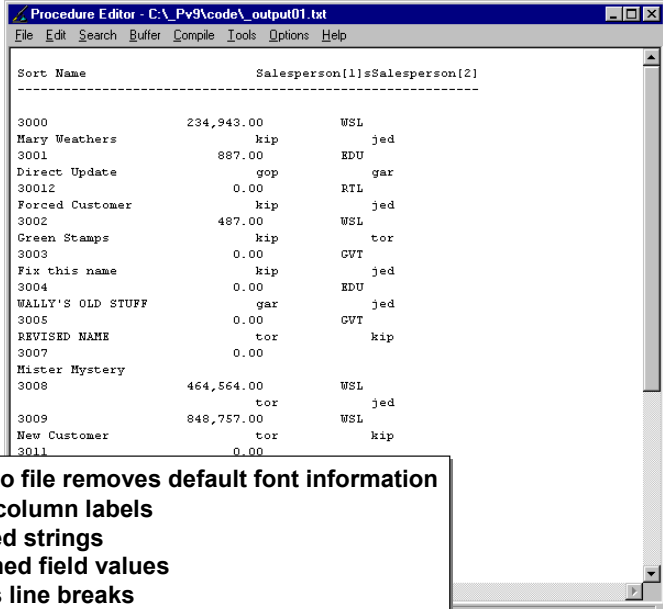
/* 02-100.p */

OUTPUT TO
  C:\_02-100.txt.

FOR EACH cm_mstr:
  DISPLAY cm_mstr
  EXCEPT cm_cr_hold
           cm_cr_limit
           cm_cr_rating
           cm_cr_terms.

END.

```




Sort Name	Salesperson(1)	Salesperson(2)
3000	234,943.00	WSL
Mary Weathers	kip	jed
3001	887.00	EDU
Direct Update	gop	gar
30012	0.00	RTL
Forced Customer	kip	jed
3002	487.00	WSL
Green Stamps	kip	tor
3003	0.00	GVT
Fix this name	kip	jed
3004	0.00	EDU
WALLY'S OLD STUFF	gar	jed
3005	0.00	GVT
REVISED NAME	tor	kip
3007	0.00	
Mister Mystery		
3008	464,564.00	WSL
	tor	jed
3009	848,757.00	WSL
New Customer	tor	kip
3011	0.00	

- Output to file removes default font information
- Default column labels
- Unquoted strings
- Untrimmed field values
- Includes line breaks
- **Note: single line of labels**

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## DISPLAY Statement


02-101.p – 02-102.p

## DISPLAY Statement

```

/* 02-101.p */

OUTPUT TO
  C:\_02-101.txt.

FOR EACH cm_mstr:
  DISPLAY cm_mstr
  EXCEPT cm_cr_hold
    cm_cr_limit
    cm_cr_rating
    cm_cr_terms
  WITH STREAM-IO.
END.

```

Cust	Salesperson[1]	Salesperson[2]	Bal	Class	Sort Name
3000	kip	jed	234,943.00	WSL	Mary Weathers
3001	gop	gar	887.00	EDU	Direct Update
30012	kip	jed	0.00	RTL	Forced Customer
3002	kip	tor	487.00	WSL	Green Stamps
3003	kip	jed	0.00	CVT	Fix this name
3004	gar	jed	0.00	EDU	WALLY'S OLD STUFF
3005	tor	kip	0.00	CVT	REVISED NAME
3007			0.00		Mister Mystery
3008	tor	jed	464,564.00	WSL	
3009			848,757.00	WSL	New Customer

- Output to file removes default font information
- Default column labels
- Unquoted strings
- Includes line breaks
- Untrimmed field values -- exact field formats
- Note: both lines of labels**

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## DISPLAY Statement



## EXPORT Statement

- ▲ Converts data to a standard character format and displays it to the current output destination

- ▲ Syntax

```
EXPORT [STREAM stream] [DELIMITER character]  
      {expression...|record [EXCEPT field...] }
```

- ▲ Example

```
OUTPUT TO custfile.  
FOR EACH cm_mstr NO-LOCK:  
    EXPORT cm_mstr.  
END.
```

## EXPORT Statement

## EXPORT Statement

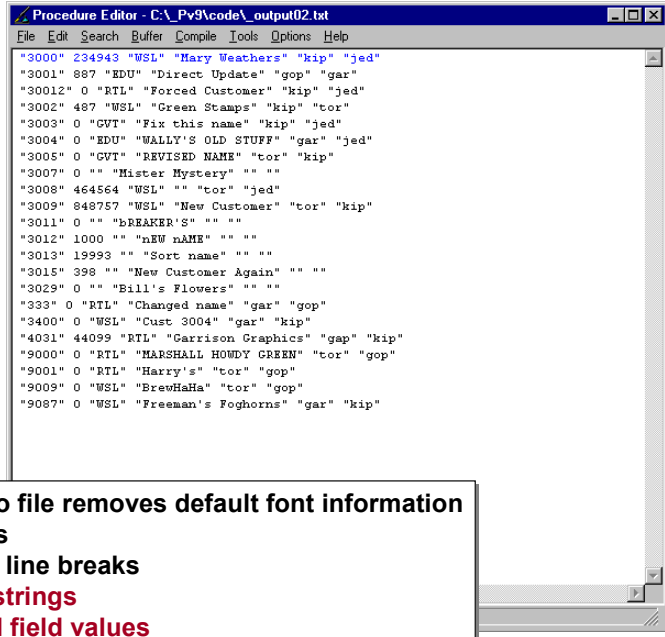
```

/* 02-103.p */

OUTPUT TO
  C:\_02-103.txt.

FOR EACH cm_mstr:
  EXPORT cm_mstr
  EXCEPT cm_cr_hold
           cm_cr_limit
           cm_cr_rating
           cm_cr_terms.
END.

```




```

"3000" 234943 "WSL" "Mary Weathers" "kip" "jed"
"3001" 887 "EDU" "Direct Update" "gop" "gar"
"30012" 0 "RTL" "Forced Customer" "kip" "jed"
"3002" 487 "WSL" "Green Stamps" "kip" "tor"
"3003" 0 "GVT" "Fix this name" "kip" "jed"
"3004" 0 "EDU" "WALLY'S OLD STUFF" "gar" "jed"
"3005" 0 "GVT" "REVISED NAME" "tor" "kip"
"3007" 0 "" "Mister Mystery" "" ""
"3008" 464564 "WSL" "" "tor" "jed"
"3009" 848757 "WSL" "New Customer" "tor" "kip"
"3011" 0 "" "BREAKER'S" "" ""
"3012" 1000 "" "nEW nAME" "" ""
"3013" 19993 "" "Sort name" "" ""
"3015" 398 "" "New Customer Again" "" ""
"3029" 0 "" "Bill's Flowers" "" ""
"333" 0 "RTL" "Changed name" "gar" "gop"
"3400" 0 "WSL" "Cust 3004" "gar" "kip"
"4031" 44099 "RTL" "Garrison Graphics" "gap" "kip"
"9000" 0 "RTL" "MARSHALL HOWDY GREEN" "tor" "gop"
"9001" 0 "RTL" "Harry's" "tor" "gop"
"9009" 0 "WSL" "BreeHaHa" "tor" "gop"
"9087" 0 "WSL" "Freeman's Foghorns" "gar" "kip"

```

- Output to file removes default font information
- No labels
- Includes line breaks
- Quoted strings
- Trimmed field values

## EXPORT Statement


02-104.p – 02-105.p

## EXPORT Statement

```

/* 02-104.p */

OUTPUT TO
    C:\_02-104.txt.

FOR EACH cm_mstr:
    EXPORT
        DELIMITER "\", "
        cm_mstr.
END.

```

Procedure Editor - C:\\_Pv9\code\\_output05.txt

```

",0,"no,0,"2","","Bill Taylor","", ""
"2000",0,"no,22,"3","","Belgrade's Burgers", "", ""
"2001",0,"RTL",no,1,"","60","Extra Customer", "jed", "jed"
"3000",234943,"WSL",yes,101,"","30","Mary Weathers", "kip", "jed"
"3001",887,"EDU",yes,7676,"","60","Direct Update", "gop", "gar"
"30012",0,"RTL",no,0,"","120","Forced Customer", "kip", "jed"
"3002",487,"WSL",yes,77,"","30","Green Stamps", "kip", "tor"
"3003",0,"CVT",yes,7674,"","30","Fix this name", "kip", "jed"
"3004",0,"EDU",no,0,"","90","WALLY'S OLD STUFF", "gar", "jed"
"3005",0,"CVT",no,0,"","30","REVISED NAME", "tor", "kip"
"3007",0,"no,0","", "Mister Mystery", "", ""
"3008",464564,"WSL",no,0,"","60","", "tor", "jed"
"3009",848757,"WSL",no,0,"","30","New Customer", "tor", "kip"
"3011",0,"no,0","", "BREAKER'S", "", ""
"3012",1000,"no,0","", "NEW NAME", "", ""
"3013",13993,"no,0","", "Sort name", "", ""
"3015",398,"no,0","", "New Customer Again", "", ""
"3029",0,"no,0,"3","", "Bill's Flowers", "", ""
"333",0,"RTL",no,10000,"","30","Changed name", "gar", "gop"
"3400",0,"WSL",no,0,"","30","Cust 3004", "gar", "kip"
"4031",44099,"RTL",no,1000,"","30","Garrison Graphics", "gap", "kip"

```

- Output to file removes default font information
- No labels
- Quoted strings
- Includes line breaks
- Trimmed field values
- Comma-delimited**

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### Export Statement



## PUT Statement

- ▲ Sends the value of one or more expressions to an output destination other than the terminal


- ▲ Syntax:

```
PUT [STREAM stream] [UNFORMATTED]
[expression [FORMAT string] [{AT|TO} expression]]|
{SKIP[(expression)]}|{SPACE[(expression)]}...
```

- ▲ Or:

```
PUT [STREAM stream] CONTROL expression ...
```

## PUT Statement


02-106.p

## PUT Statement

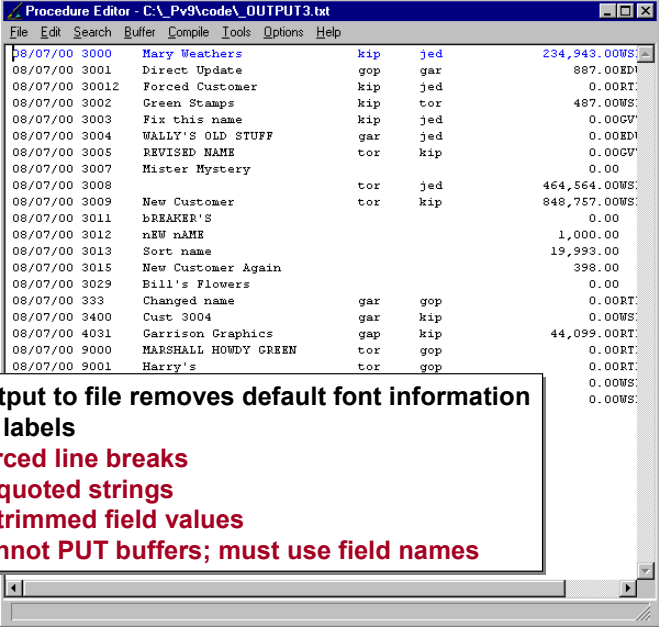
```

/* 02-106.p */

OUTPUT TO
    C:\_02-106.txt.

FOR EACH cm_mstr:
    PUT TODAY SPACE
    cm_addr cm_sort
    cm_xslspn[1]
    cm_xslspn[2]
    cm_balance
    cm_class SKIP.
END.

```




Date	Code	Name	Field 1	Field 2	Value
08/07/00	3000	Mary Weathers	kip	jed	234,943.00WS:
08/07/00	3001	Direct Update	gop	gar	887.00ED:
08/07/00	30012	Forced Customer	kip	jed	0.00RT:
08/07/00	3002	Green Stamps	kip	tor	487.00WS:
08/07/00	3003	Fix this name	kip	jed	0.00GV:
08/07/00	3004	WALLY'S OLD STUFF	gar	jed	0.00ED:
08/07/00	3005	REVISED NAME	tor	kip	0.00GV:
08/07/00	3007	Mister Mystery			0.00
08/07/00	3008		tor	jed	464,564.00WS:
08/07/00	3009	New Customer	tor	kip	848,757.00WS:
08/07/00	3011	bBREAKER'S			0.00
08/07/00	3012	nEW nAME			1,000.00
08/07/00	3013	Sort name			19,993.00
08/07/00	3015	New Customer Again			398.00
08/07/00	3029	Bill's Flowers			0.00
08/07/00	333	Changed name	gar	gop	0.00RT:
08/07/00	3400	Cust 3004	gar	kip	0.00WS:
08/07/00	4031	Garrison Graphics	gap	kip	44,099.00RT:
08/07/00	9000	MARSHALL HOWDY GREEN	tor	gop	0.00RT:
08/07/00	9001	Harry's	tor	gop	0.00WS:
					0.00WS:

- Output to file removes default font information
- No labels
- **Forced line breaks**
- **Unquoted strings**
- **Untrimmed field values**
- **Cannot PUT buffers; must use field names**

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## PUT Statement



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02-107.p

## PUT Statement

```

/* 02-107.p */

OUTPUT TO
    C:\_02-107.txt.

FOR EACH cm_mstr:
    PUT UNFORMATTED
        TODAY    SPACE
        cm_addr  SPACE
        cm_sort  SPACE
        ...
        cm_class SKIP.
END.
```



Procedure Editor - C:\Pv9\code\\_output06.txt

```


08/08/00 3000 Mary Weathers kip jed 234943 WSL
08/08/00 3001 Direct Update gop gar 887 EDU
08/08/00 30012 Forced Customer kip jed 0 RTL
08/08/00 3002 Green Stamps kip tor 487 WSL
08/08/00 3003 Fix this name kip jed 0 CWT
08/08/00 3004 WALLY'S OLD STUFF gar jed 0 EDU
08/08/00 3005 REVISED NAME tor kip 0 CWT
08/08/00 3007 Mister Mystery 0
08/08/00 3008 tor jed 464564 WSL
08/08/00 3009 New Customer tor kip 848757 WSL
08/08/00 3011 bBREAKER'S 0
08/08/00 3012 nEW nAME 1000
08/08/00 3013 Sort name 19993
08/08/00 3015 New Customer Again 398
08/08/00 3029 Bill's Flowers 0
08/08/00 333 Changed name gar gop 0 RTL
08/08/00 3400 Cust 3004 gar kip 0 WSL
08/08/00 4031 Garrison Graphics gap kip 44099 RTL
08/08/00 9000 MARSHALL HOWDY GREEN tor gop 0 RTL
08/08/00 9001 Harry's tor gop 0 RTL
08/08/00 9009 BrewHaHa tor gop 0 WSL
08/08/00 9087 Freeman's Foghorns gar kip 0 WSL
```

- Output to file removes default font information
- No labels
- Unquoted strings
- All formatting forced -- SPACE, SKIP
- Trimmed field values

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## PUT Statement


02-108.p

## PUT Statement

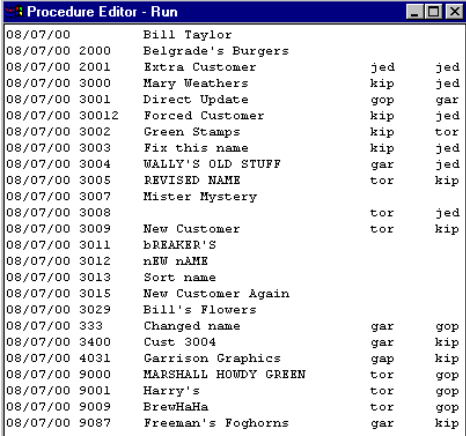
```

/* 02-108.p */

OUTPUT TO TERMINAL PAGED.

FOR EACH cm_mstr:
  PUT TODAY SPACE
    cm_addr cm_sort
    cm_xslspn[1]
    cm_xslspn[2]
    cm_balance
    cm_class SKIP.
END.

```




Date	Name	Initials 1	Initials 2
08/07/00	Bill Taylor		
08/07/00	Belgrade's Burgers		
08/07/00	2001 Extra Customer	jed	jed
08/07/00	3000 Mary Weathers	kip	jed
08/07/00	3001 Direct Update	gop	gar
08/07/00	30012 Forced Customer	kip	jed
08/07/00	3002 Green Stamps	kip	tor
08/07/00	3003 Fix this name	kip	jed
08/07/00	3004 WALLY'S OLD STUFF	gar	jed
08/07/00	3005 REVISED NAME	tor	kip
08/07/00	3007 Mister Mystery		
08/07/00	3008	tor	jed
08/07/00	3009 New Customer	tor	kip
08/07/00	3011 bBREAKER'S		
08/07/00	3012 nEW nAME		
08/07/00	3013 Sort name		
08/07/00	3015 New Customer Again		
08/07/00	3029 Bill's Flowers	gar	gop
08/07/00	333 Changed name	gar	kip
08/07/00	3400 Cust 3004	gap	kip
08/07/00	4031 Garrison Graphics	tor	gop
08/07/00	9000 MARSHALL HOWDY GREEN	tor	gop
08/07/00	9001 Harry's	tor	gop
08/07/00	9009 BreuHaHa	tor	gop
08/07/00	9087 Freeman's Foghorns	gar	kip

- System font
- No labels
- Unquoted strings
- Untrimmed field values
- Will not appear without PAGED keyword**

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## PUT Statement



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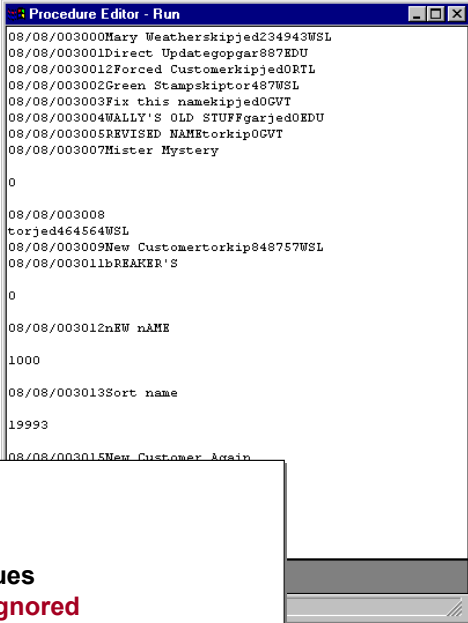
**02-109.p**

## PUT Statement

```
/* 02-109.p */

OUTPUT TO TERMINAL PAGED.

FOR EACH cm_mstr:
    PUT UNFORMATTED
    TODAY SPACE
    cm_addr cm_sort
    cm_xslspsn[1]
    cm_xslspsn[2]
    cm_balance
    cm_class SKIP.
END.
```



- System font
- No labels
- Unquoted strings
- Trimmed field values
- **SPACE keyword ignored**
- **Will not appear without PAGED keyword**

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## PUT Statement



## Headers and Footers

- ▲ Can be defined for any output device
- ▲ Steps:
  - Define the frame using the HEADER keyword
  - Use PAGE-TOP, PAGE-BOTTOM keywords
  - VIEW the frame

## Headers and Footers

RULES for Headers and Footers:

- Define a frame.
- Use HEADER keyword.
- Use PAGE-TOP keyword.
- VIEW FRAME statement.

## Output to Multiple Streams

- ▲ Define each stream
- ▲ Attach each stream to an output device
- ▲ Use the streams when they're referenced:
  - VIEW STREAM s1
  - DISPLAY STREAM s2
  - PUT STREAM s1
  - PAGE STREAM s1
- ▲ For frames in streams, use STREAM-IO option on the Frame Phrase

## Output to Multiple Streams



## INPUT Statement

- ▲ Specifies a new input source

- ▲ **Basic Syntax:**

```
INPUT [ STREAM stream ] FROM { opsys-file | opsys-
device | TERMINAL | VALUE ( expression ) | OS-DIR (
directory ) [ NO-ATTR-LIST ] }
```

- ▲ A single period is read as an END-ERROR unless period is in quotes (".") treated as ordinary character
- ▲ Tilde (~) (no space) indicates line continuation
- ▲ Hyphen indicates skipping a field in a subsequent INSERT, PROMPT-FOR, SET or UPDATE

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## INPUT Statement

Defines a new input source other than the keyboard.

## IMPORT Statement

- ▲ Reads a line from an input file that might have been created by EXPORT

- ▲ Syntax

```
IMPORT [STREAM stream] {[DELIMITER character]  
  {field|^|record}}|{UNFORMATTED field}} [NO-ERROR]
```

- STREAM *stream*

- specifies the name of a stream. If you do not name a stream, PROGRESS uses the default unnamed stream

- DELIMITER *character*

- the character used as a delimiter between field values in the file. The character parameter must be a quoted single character. The default is a space character



## Operating System Commands

- ▲ OPSYS Function
  - identifies the OS being used
- ▲ OS-APPEND Statement
  - file append command
- ▲ OS-COMMAND Statement
  - escapes to current OS and executes an OS command
- ▲ OS-COPY Statement
  - OS file copy command
- ▲ OS-CREATE-DIR Statement
  - creates new directory
- ▲ OS-DELETE Statement
  - file delete

## Operating System Commands

## Operating System Commands

- ▲ OS-DRIVES Function
  - returns a list of available drives
- ▲ OS-ERROR Function
  - returns a PROGRESS error code that indicates whether an execution error occurred during the last OS command
- ▲ OS-GETENV Function
  - returns the value of the specified environment variable
- ▲ OS-RENAME Statement
  - file/directory rename

### Operating System Commands



## Lab 7

1. Create a sales report BY customer BY order. Send it to the terminal. (L0701.p)
2. Modify 1 to use defined frames. (L0702.p)
3. Modify 2 to use headers and footers (L0703.p)
4. BONUS: Modify 3 by adding a stream showing salesperson information per order to an operating system file. (L0704.p)

## Lab 7



## Lab 7 Review



## Lab 7 Review



## Code Structures

- ▲ Functions
- ▲ Include Files
- ▲ Internal & External Procedures

## Code Structures



## 4GL Functions

- ▲ Prepackaged solution, sometimes accepts runtime arguments, returning a value to be used in an expression
  - Arithmetic: RANDOM, EXP
  - Character: STRING, TRIM, LENGTH
  - Date: TODAY, MONTH
  - Validation: AVAILABLE, CAN-FIND, LAST-OF
  - State: CURRENT-CHANGED, PROPATH, CONNECTED
  
- ▲ Global
  - No need to declare the function

## 4GL Functions

## User-Defined Functions

- ▲ Let applications define a logical rule or transformation once, then apply the rule or transformation an unlimited number of times

- ▲ Syntax

```
FUNCTION function-name [RETURNS] data-type  
  [(param[,param]...)] {FORWARD | [MAP [TO] actual-  
  name] IN proc-handle}
```

- returns a single value
- useful for complex calculations
- no user interface statements
- local variables allowed

## User-Defined Functions



## User-Defined Functions

- ▲ Avoid PROGRESS keywords
- ▲ Define the function, or forward declare it, before calling it
- ▲ Can be run externally
- ▲ Can be run persistently
- ▲ May be used in DISPLAY statements and BROWSE definitions

### User-Defined Functions

FORWARD declare allows the function to be defined (referenced) before it is called, but allows the actual structure of the function to be done later (forward) in the program for clarity.

## User-Defined Functions

- ▲ PRIVATE attribute
- ▲ You cannot invoke PRIVATE functions from external procedures
- ▲ The INTERNAL-ENTRIES attribute on the procedure that defines the function does not provide the function name (unless the procedure that defines it is the current procedure file)
- ▲ The GET-SIGNATURE method on the procedure that defines it does not provide its signature (unless the procedure that defines it is the current procedure file)

### User Defined Functions

This attribute lets you initiate user-defined functions only for the initiating program.

## Include Files

- ▲ Causes PROGRESS to retrieve the statements in a file and compile them as part of the main procedure
- ▲ Syntax

```
{include-file [argument | &arg-name="arg-value"]...}
```
- ▲ One method for reuse of code
- ▲ PROGRESS searches the PROPATH to find include files at compile time

## Include Files

## PROGRESS Procedures

- ▲ Internal and External Procedures
- ▲ Can contain all other types of blocks
- ▲ Can execute by name using the RUN statement
- ▲ Can accept run-time parameters for input or output
- ▲ Can define their own data and UI environment, with restrictions depending on the type of procedure
- ▲ Can share data and widgets defined in the context of another procedure, with restrictions depending on the type of procedure
- ▲ Can execute recursively

### Progress Procedures

Procedure 1 is the main block, calling procedure 2.

Procedure 2 context is invisible to procedure 1.

Procedure 2 can access shared objects or buffers from procedure 1 or parameters passed from 1.



## RUN Statement

- ▲ Calls a procedure which can be local or remote, external or internal
- ▲ Basic syntax
  - `RUN [proc-name|VALUE (extern-expression)] .`
- ▲ PROGRESS tries to run an internal procedure first
  - if *proc-name* is defined as an internal procedure within the current procedure, PROGRESS first tries to execute the internal procedure
- ▲ If an internal procedure is not defined, PROGRESS tries to run an external procedure
  - searches the directories listed in the PROPATH
- ▲ V9, searches for super-procedures...

## RUN Statement

## Internal Procedures

- ▲ Block of code defined within an external procedure
- ▲ Called with the RUN statement:
- ▲ Can be referenced by procedures other than the containing procedure
- ▲ Part of the context of the containing procedure
- ▲ Can use with parameters or a RETURN-VALUE

```
/* Proc1.p */  
  
...code  
  
RUN proc2.  
  
...  
  
PROCEDURE proc2:  
    DO WHILE TRUE:  
        WHAT I SAY.  
  
END.
```

### Internal Procedures

Scope versus context: context is the application environment in which the procedure executes. Scope is the duration a specific context is available.



## Internal Procedure Limitations

- ▲ Cannot define any shared object definitions
- ▲ Cannot define streams
- ▲ Cannot define work tables
- ▲ Cannot define temp tables
- ▲ Cannot export locally defined frames or buffers

## Internal Procedure Limitations

## RETURN Statement

- ▲ Leaves the procedure block and returns to the calling procedure, or to the Procedure Editor if there is no calling procedure
- ▲ Syntax  

```
RETURN [ERROR|NO-APPLY] [return-value]
```
- ▲ Use the RETURN-VALUE function to check the value being returned

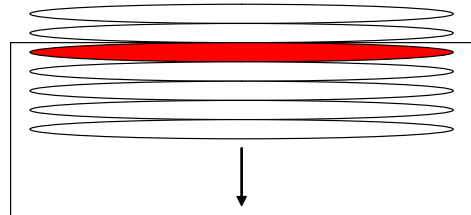
## RETURN Statement



## External Procedures

- ▲ PROGRESS's fundamental procedure
- ▲ Created, stored, and compiled separately as an operating system file
- ▲ Can be called from any other procedure using the RUN Statement
- ▲ Can be run persistently (added to current and future procedure scope and context)

**Call stack:** If the colored procedure is run persistently, it's functions, variables, internal procedures, etc. are available to programs added to the stack later in the same session. →



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## External Procedures

Scope versus context: context is the application environment in which the procedure executes. Scope is the duration a specific context is available.

## Passing Parameters

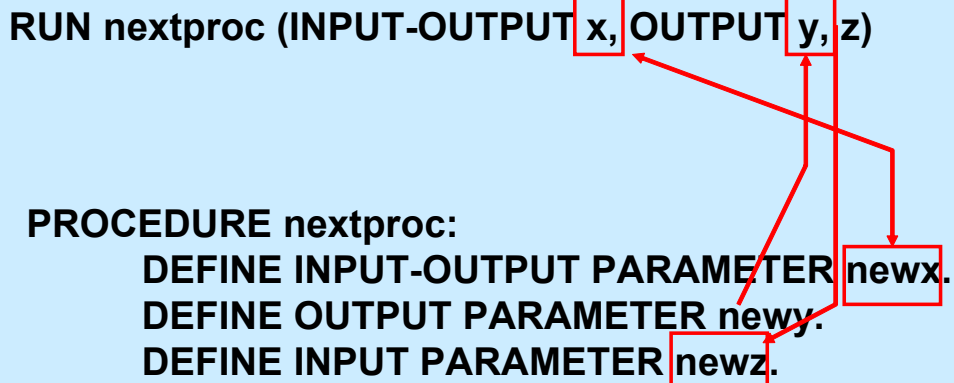
```
RUN nextproc (INPUT-OUTPUT x, OUTPUT y, z)
```

```
PROCEDURE nextproc:  

  DEFINE INPUT-OUTPUT PARAMETER newx.  

  DEFINE OUTPUT PARAMETER newy.  

  DEFINE INPUT PARAMETER newz.
```



*Output is requesting output from the called procedure.  
 Input is providing input to the called procedure.*

## Passing Parameters

## DEFINE PARAMETER Statement

- ▲ Defines a run-time parameter in a sub-procedure or Windows dynamic link library (DLL) routine
- ▲ Basic syntax

```
DEFINE {INPUT | OUTPUT | INPUT-OUTPUT} PARAMETER
    parameter {AS datatype}
```
- ▲ Parameter is a variable in a called procedure
  - accepts an input value from calling procedure, outputs a value to a calling procedure, or both
- ▲ Must specify in the RUN statement in the same order they are defined with the DEFINE statements
  - Datatypes must agree
  - Cannot pass an array as a parameter

## DEFINE PARAMETER Statement

## DEFINE VARIABLE Statement

### ▲ Shared Variables

- Global variables are global to your session only
- Use NEW and GLOBAL in the defining programs
- PROGRESS searches the call stack looking for the most recent DEFINE NEW SHARED VARIABLE statement that created that shared variable
- Data types and array extents must match

### ▲ Syntax

```

DEFINE [[ NEW [GLOBAL]] SHARED] VARIABLE variable { AS
datatype | LIKE field } [NO-UNDO] [BGCOLOR expression]
[COLUMN-LABEL label] [DCOLOR expression] [DECIMALS n]
[DROP-TARGET] [EXTENT n] [FONT expression] [FGCOLOR
expression]
[FORMAT string] [INITIAL { constant|{[ constant
[,constant] ...]}]}] [LABEL string[,string] ...] [MOUSE-
POINTER expression] [[NOT]CASE-SENSITIVE] [PFCOLOR
expression]{[view-as-phrase]} {[trigger-phrase]}
  
```

## DEFINE VARIABLE Statement



## Persistent Procedures

- ▲ Creates context upon execution and retains context until the end of the Progress session
- ▲ PERSISTENT attribute on RUN statement
- ▲ Basic method for encapsulation in Progress

## Persistent Procedures



## Code Details

- ▲ Maintenance Program
- ▲ Inquiry Program
- ▲ Report Program

## Code Details



## Maintenance Program Template

```

/* samplemt.p - Sample Maintenance program */
/*V8:ConvertMode= Maintenance */
/*REVISION: x.x LAST MODIFIED MM/DD/YY BY: XXX *ECOX**/
{mfdtitle.I "g"}

Mainloop: REPEAT:
    PROMPT-FOR fields...    WITH FRAME EDITING:
        {mfnp.I} /*NEXT/PREV logic */
    END.
    /* ADD/MODIFY/DELETE SECTION */
END. /* MAINLOOP */

STATUS INPUT.

```

## Maintenance Program Template



## Maintenance Program Template

```

/*ADD/MODIFY/DELETE */
  FIND table WHERE key1 = ... NO-LOCK no-ERROR.
  IF NOT AVAILABLE table1 THEN DO:
    {mfmsg.I 1 1} /* ADDING NEW RECORD */
    Create New Record
  END.
  Status = stline[2].
  STATUS INPUT ststatus.
  DISPLAY fields.
  Setloop: ON ENDKEY UNDO blockx, RETRY blockx:
    SET fields .... GO-ON (F5 CTRL-D).
    IF LASTKEY = KEYCODE(F5) OR ... /*DELETE */
      del_yn = YES.
      {mfmsg01.I 11 1 del_yn}
      if del_yn = YES THEN DO:
        DELETE table1.
      END.
    VALIDATIONS ...
  END. /* SETLOOP */

```

### Maintenance Program Template





```
/* adcsmt.p */  
  
run p-upd-frameb(input-output reccm,  
                 input-output recad  output l_exit).
```



```

/* adcsmt.p */
do transaction: /* Oracle lock problem */
  loopa:
  do with frame a on endkey undo, leave loopa:

  display cm_addr
  ad_name ad_line1 ad_line2 ad_line
  ad_city ad_state ad_zip ad_format ad_country
  ad_ctry when ({txnew.i} or ec_ok) ad_date
  ad_attn ad_phone ad_ext ad_attn2 ad_phone2 ad_ext2 ad_fax
  ad_fax2 ad_county.
  set1:
  do on error undo, retry:
    set ad_name ad_line1 ad_line2 ad_line3
    ad_city ad_state ad_zip ad_format
    ad_country when ((not {txnew.i}) and (not ec_ok))
    ad_ctry when ({txnew.i} or ec_ok) ad_county
    ad_attn ad_phone ad_ext ad_fax
    ad_attn2 ad_phone2 ad_ext2 ad_fax2 ad_date
    go-on (F5 CTRL-D).

```



```

/* adcsmt.p */
set
  cm_sort cm_slspns[1] mult_slspns
  cm_shipvia
  cm_ar_acct
  cm_ar_sub
  cm_ar_cc
  cm_resale cm_rmks cm_type cm_region cm_curr
  cm_scurr when (et_print_dc and
  (new_cmmstr or is-union or is-member or new_curr <> old_curr))
  cm_site
  cm_lang

with frame b.
setb2:
  do on error undo, retry:
    set
      cm_taxable when (not {txnew.i})
      cm_taxc when (not {txnew.i})
      cm_pr_list2
      cm_pr_list
      cm_fix_pr
      cm_class
      cm_partial
/*N20Y*/ cm__qadl01
    with frame b2.

```





```
/* adcsmt.p */
setb2:
    do on error undo, retry:
        set
            cm_taxable when (not {txnew.i})
            cm_taxc      when (not {txnew.i})
            cm_pr_list2
            cm_pr_list
            cm_fix_pr
            cm_class
            cm_partial
/*N20Y*/    cm__qadl01
            with frame b2.
```



## Inquiry Program Template

```
/* samplent.p - Sample Inquiry program */
/*V8:ConvertMode */
/*REVISION: x.x LAST MODIFIED MM/DD/YY BY: XXX *ECOX**/
{mfdtitle.I "g"}

REPEAT:
    [get selection criteria] with frame a.
    {mfselprt.I "terminal 80}
    FOR EACH [selection criterial]
        DISPLAY ...
        {mfrpchk.I}
    END.
    {mfreset.I}
    {mfmsg.I 8 1}
END.
```

## Inquiry Program Template



```
socriq.p b+                7.1.14 Sales Order Credit Inquiry                02/28/03
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
X Order      Bill To                Ord Date  Due Date  St   Output  X
X _____  _____                / /      / /      _   X
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
```





```

▲ /* socriq.p */
form
    nbr
    cust
    ad_name no-label format "x(20)"
    ord_date
    due_date
    act_stat
with frame a no-underline attr-space width 80.

/* SET EXTERNAL LABELS */
setFrameLabels(frame a:handle).

/*L024* find first gl_ctrl no-lock. *L024*/
repeat:
    if ord_date = low_date then ord_date = ?.
    if due_date = low_date then due_date = ?.
update nbr cust ord_date due_date act_stat
with frame a editing:
{mfselprt.i "terminal" 80}
if nbr <> "" then
    for each so_mstr no-lock where (so_nbr = nbr)
with frame c down width 80:
/* SET EXTERNAL LABELS */
setFrameLabels(frame c:handle).
{mfrpchk.i}

```



```
else if cust <> "" then
  for each so_mstr no-lock where (so_bill = cust) and
    (so_ord_date = ord_date or ord_date = low_date) and
    (so_due_date = due_date or due_date = low_date) and
    (so_stat = act_stat or act_stat = "") with frame d down:

    ...
    display so_bill so_nbr so_conf_date so_due_date so_ship
    so_cr_terms
    open_amt so_stat with frame e width 80 down.
```



## Report Program Template

```

/* samplent.p - Sample Report program */
/*V8:ConvertMode FULLGUIReport*/
/*REVISION: x.x LAST MODIFIED MM/DD/YY BY: XXX *ECOX**/
{mfdtitle.I "g"}
DEFINE parameter/variable/form definition
REPEAT:
  IF Selectionx = hi_datatype_value THEN selectionx = default_value.
  UPDATE
    {mfquoter.I selectionx}
    {mfhead.I}
  FOR EACH [selection criterial]
    DISPLAY ...
    {mfrpch.I}
  END.
  {mfreset.I}
END.

```

## Report Program Template





```

Form
      nbr          colon 20
      nbr1         label {t001.i} colon 54 skip
      cust         colon 20
      cust1        label {t001.i} colon 54 skip
      ord_date     colon 20
      ord_date1    label {t001.i} colon 54 skip
      due_date     colon 20
      due_date1    label {t001.i} colon 54 skip
      act_stat     colon 20
      act_stat1    label {t001.i} colon 54 skip(1)
      include_unconf colon 25
with frame a side-labels attr-space width 80.
repeat:
      if nbr1 = hi_char then nbr1 = "".
      if cust1 = hi_char then cust1 = "".
      if ord_date = low_date then ord_date = ?.
      if ord_date1 = hi_date or ord_date1 = low_date then ord_date1 = ?.
      if due_date = low_date then due_date = ?.
      if due_date1 = hi_date or due_date1 = low_date then due_date1 = ?.
      if act_stat1 = hi_char then act_stat1 = "".
view frame a.
      update nbr
          nbr1
          cust
          cust1 ...
      with frame a side-labels attr-space width 80.
      bcdparm = "".
      {mfquoter.i nbr          }
      {mfquoter.i nbr1        } ...

```



```

if nbr1 = "" then nbr1 = hi_char.
if cust1 = "" then cust1 = hi_char.
if ord_date = ? then ord_date = low_date.
if ord_date1 = ? then ord_date1 = hi_date.
if due_date = ? then due_date = low_date.
if due_date1 = ? then due_date1 = hi_date.
if act_stat1 = "" then act_stat1 = hi_char.
/* Select printer */
    {mfselbpr.i "printer" 132}
    {mfthead.i}
    last_so_bill = "".
    for each so_mstr use-index so_bill no-lock where
        so_bill      >= cust      and so_bill      <= cust1 and
        so_nbr       >= nbr       and so_nbr       <= nbr1  and
        so_ord_date  >= ord_date  and so_ord_date  <= ord_date1
/*NOTF*   with frame b width 132 */
/*NOTF*/  with frame b width 132 down
        break by so_bill by so_ord_date:
        accumulate open_amt (total by so_bill).
        if last_so_bill <> so_bill then do with frame c:
            /* SET EXTERNAL LABELS */
            setFrameLabels(frame c:handle).
            Display
                cm_addr
                cust_name
                cm_high_date
                cm_cr_hold ...
            with frame c width 132.

```

